# Sonargraph-Build User Manual

## Version 13.5.2

# Sonargraph-Build User Manual: Version 13.5.2

Copyright © 2024 hello2morrow GmbH

# Table of Contents


1. Sonargraph's Next Generation - Sonargraph-Build ..... 1
2. Licensing ..... 2
    2.1. Getting an Activation Code or a License ..... 2
    2.2. Activation Code Based Licensing ..... 2
    2.3. Proxy Settings ..... 3
    2.4. License Server Settings ..... 3
3. Getting Started ..... 4
    3.1. Installation Requirements ..... 4
    3.2. Prerequisites ..... 4
4. Executing from the Command-line ..... 5
    4.1. Report Creation ..... 6
    4.2. Specify Conditions for Build Failure ..... 10
        4.2.1. Fail on Issues ..... 10
    4.3. Upload Failed Reports ..... 11
5. Integrating with Ant ..... 13
    5.1. Resend Failed Uploads ..... 13
6. Integrating with Maven ..... 14
    6.1. Maven Tips and Best Practices ..... 14
    6.2. Parameters of Goal "create-report" ..... 16
    6.3. Configuration for goal "dynamic-report" ..... 21
    6.4. Specify Conditions for Build Failure ..... 26
        6.4.1. Maven FailSet Configuration ..... 26
        6.4.2. Example POM ..... 27
    6.5. Configuration for goal "resend-failed-uploads" ..... 28
    6.6. Parameters of goal "create-or-update-system" ..... 29
7. Integrating with Gradle ..... 31
    7.1. Gradle Tips and Best Practices ..... 31
    7.2. Parameters of Task "sonargraphReport" ..... 32
    7.3. Configuration for Task "sonargraphDynamicReport" ..... 37
    7.4. Specify Conditions for Build Failure ..... 42
        7.4.1. Gradle FailSet Configuration ..... 42
    7.5. Example Gradle Build File ..... 43
    7.6. Configuration for Task "resendFailedUploads" ..... 44
    7.7. Parameters of Task "sonargraphCreateOrUpdateSystem" ..... 45
8. Reporting Changes ..... 48
9. Integrating with SonarQube ..... 49
    9.1. Overall Process of Integration ..... 49
    9.2. SonarQube Configuration ..... 49
    9.3. SonarQube Maven Configuration ..... 50
    9.4. SonarQube Gradle Configuration ..... 51
    9.5. SonarQube Scanner / Ant Runner Configuration ..... 51
10. Integrating with Jenkins ..... 52
    10.1. Global Configuration ..... 52
        10.1.1. Tool Installation for Sonargraph Build ..... 52
    10.2. Sonargraph License Server ..... 53
    10.3. Job Configuration ..... 53
        10.3.1. Add post-build action ..... 53
    10.4. Use Pre-Generated Report ..... 53
    10.5. Generate Report with Sonargraph Build ..... 54
        10.5.1. Advanced Options ..... 54
        10.5.2. Logging ..... 56
        10.5.3. Baseline ..... 56
        10.5.4. Chart Configuration ..... 56
        10.5.5. Mark Build ..... 57
    10.6. Configure Jenkins Logging ..... 58

10.7. Configure Jenkins Pipelines ..... 58
11. FAQ ..... 59
12. Trademark Attributions, Library License Texts, and Source Code ..... 60
13. Legal Notice ..... 61
A. Sonargraph-Build API Documentation ..... 62
Index ..... 63

# Chapter 1. Sonargraph's Next Generation - Sonargraph-Build

*Sonargraph-Build* integrates quality checks into the continuous integration build and can create XML and HTML reports via an Ant task, Maven goal, Gradle task or shell scripts. These reports contain all information about quality issues and calculated metrics. The XML report can be used for further downstream processing via transformations. A library to access the information via a Java API is called *Sonargraph Integration Access* and is available at GitHub. The XML schema for the report can be found there at *https://github.com/sonargraph/sonargraph-integration-access/tree/master/src/main/resources/com/hello2morrow/sonargraph/integration/access/persistence/report*.

*Sonargraph-Build* additionally offers the possibility to mark the build as failed based on issues detected during the analysis. So, if you have written custom queries via Groovy scripts that check on the proper usage of an external library or detect a code smell, you can be sure that it is detected immediately.

If you start using *Sonargraph-Build* on an existing project and want to ensure that the quality is constantly improving, *Sonargraph-Build* can be configured to fail only on new and worsened issues.

# Chapter 2. Licensing

When you start *Sonargraph* you will be asked for an activation code or a license file. For additional licensing and pricing information please contact <sales@hello2morrow.com> or <support@hello2morrow.com> and check our *web site* .

## 2.1. Getting an Activation Code or a License

When you have purchased a *Sonargraph* license, an activation code or a license file will be delivered to you.

There might be a program for free *Sonargraph* licenses which are time-limited and/or size-limited. Please register on our website and check the available programs.

In order to replace a valid license by a new one, choose "Help" → "Manage License..." from the user menu in the GUI-based product. *Sonargraph* licenses are bound to a named user. The usage by a different user is a violation of the license agreement.

## 2.2. Activation Code Based Licensing

Activation code based licensing activates *Sonargraph* licenses via Internet or a local license server by requesting a so-called ticket. Every activation code is customer specific and represents a pool of *Sonargraph* user licenses as purchased and licensed to the specific customer. Activation code based licensing technically requires that *Sonargraph* has Internet access or that a local license server is reachable. There are two types of activation code based licenses available:

1. Flexible User License (if you bought Sonargraph before version 9.0 you have flexible user licenses)

2. Floating License (new with Sonargraph 9.0)

*Flexible user licenses* support a feature that allows customer-driven transfer of a *Sonargraph* user license to another user after some amount of time. This works like this:

- When an activation code based license is requested, *Sonargraph* automatically requests a license ticket from the hello2morrow license server. This ticket expires after some time, for example after 30 days. During these 30 days, the use of the *Sonargraph* installation that requested the ticket is licensed (by the user who ran *Sonargraph* when the license ticket was requested). *Sonargraph* can be used during this period without any access to the Internet.

- After the ticket of a *Sonargraph* installation has expired (in our example scenario, this happens on the 31st day after the ticket has been requested), one of two things typically happen:

  1. The same *Sonargraph* installation is started again. *Sonargraph* then notices that the license ticket has expired and lets the user know about it by presenting a dialog to manually request a new ticket from the hello2morrow license server, for the same activation code or a different one if desired. The new ticket again is valid for the same time period. You can toggle the feature at ' Help → Renew License Ticket Automatically ' to have *Sonargraph* silently perform license ticket requests using the current activation code, without further user interaction.

  2. Alternatively, the user of the installation might not continue to work with *Sonargraph*; then the license is now, after the expiration of the ticket in the *Sonargraph* installation, available to some other user. The hello2morrow license server will supply a license ticket to the next user that requests one for the given activation code.

Note that the number of license tickets that can be supplied by the license server for some activation code might be more than one. For example, a company might license *Sonargraph* for 20 users. The same activation code can be used by all of them, but as soon as the 21st license ticket is requested for this activation code, this request will be denied. A new request for a ticket will only be fulfilled after one of the already supplied tickets has expired, so that at any one moment, at most 20 non-expired license tickets exist for the activation code.

It is not required that the same user requests a replacement of an expired license ticket; any user that knows the activation code can request one of the free tickets. This mechanism reduces the effort needed for license management in a changing user group.

However, in order to avoid any misuse we strongly encourage you to restrict the information about your activation code to those persons who are supposed to use *Sonargraph*.

If you have any suspicion about misuse please inform <support@hello2morrow.com> immediately. We can promptly deactivate an activation code so that any further misuse is stopped and provide a new activation code to you.

*Floating licenses* bind a ticket to an instance of Sonargraph while it is running. As soon as Sonargraph is terminated the license can be used by another user.

Most of our customers are using our Internet based license server, so there is no need for you to operate your own license server as long as the machines running Sonargraph have access to the Internet. If this is not the case or you want to avoid being dependent on the availability of hello2morrow's web-based license server you can request the usage of a local license server by contacting us via <sales@hello2morrow.com> or <support@hello2morrow.com>. Once your request has been approved, you can download hello2morrow's local license server and run it on your premises. If you have a *flexible user license* it is also possible to run Sonargraph with file based licenses.

# 2.3. Proxy Settings

If you use hello2morrow's Internet servers and Activation code based licensing, you need Internet access. If your network configuration does not allow direct Internet access, but provides access through an HTTP proxy instead, you can specify the host name and port of the proxy server. If the proxy server access is password protected, you can supply a user name and a password in order to authenticate.

For the GUI-based product, the proxy settings can be changed via "Preferences..." → "Proxy Settings" .

Check the user manual of Sonargraph-Build for proxy configuration options of the build server integrations.

# 2.4. License Server Settings

I you use your own license server you need to configure the access to it. You must specify the host name and port of the license server.

For the GUI-based product, the proxy settings can be changed via "Preferences..." → "License Server Settings" .

# Chapter 3. Getting Started

This chapter summarizes what is needed for *Sonargraph-Build* to run.

## 3.1. Installation Requirements

The following prerequisites must be fulfilled for *Sonargraph-Build* :

1. Microsoft™ Windows™ , Mac OS-X or Linux® operating system.
2. Java Runtime Environment 11 or higher
3. At least 2048 MB RAM (Win32: 1400 MB)

   **NOTE**

   Sonargraph keeps all information in main memory. For very large systems, you need to increase the memory for the JVM in case you run into out of memory exceptions.

## 3.2. Prerequisites

1. If you plan to run *Sonargraph-Build* via ANT or the command line you need to download it from our web site: *https://www.hello2morrow.com/products/downloads* and extract the Zip file to a convenient location. If you are using Maven for your build process you only need to install *Sonargraph-Build* if your build server has no Internet connectivity.
2. If the machine that executes *Sonargraph-Build* has Internet access, use an activation code parameter to obtain a ticket from your pool of licenses. If the machine does not have Internet access, you need to obtain a license file and pass the location of this file as a parameter to your build.
3. For integration with Shell script or Ant a "software system" must have been created via Sonargraph containing a valid workspace configuration including modules and root directories.

   Integrations with Maven and Gradle allow to dynamically create a "software system" on the fly and create a report for it. Those integrations can be used to create an initial software system that is refined using the *Sonargraph* rich-client application.
4. When it comes to the usage of virtual models with *Sonargraph-Build* in general the same things apply as in the *Sonargraph* rich-client application.

   A virtual model might affect metric values since the structure of the system can be changed with refactorings and issues can be transformed into tasks or ignored. So depending on what you want you should specify which virtual model to use. If you want to process the unaltered metrics and structure in your build you need to specify the 'Parser' virtual model (or an 'empty' virtual model - without any refactorings or resolutions).

   All build integrations offer a 'virtual model' parameter. If not specified the default is the 'Modifiable.vm'.

# Chapter 4. Executing from the Command-line

*Sonargraph-Build* can be executed as a standalone Java application which enables the integration in any kind of continuous integration environment. The necessary configuration is straight-forward and an example shell script is provided in the directory <inst-dir>/example/bin. The batch script starts *Sonargraph-Build* and specifies an XML file for the detailed configuration as first program argument.

## NOTE

*Sonargraph-Build* returns an exit code indicating the execution status:

- 0 : Successful execution
- 1 : Execution failed because of failset properties
- 2 : Execution failed because of handled exception, e.g. configuration error, license error, etc.
- 3 : Execution failed because of unexpected exception. Please check the log file for details.

## TIP

All parameters can also be set as program arguments and will override the values set in the XML configuration file. Example (for details of classpath configuration, see example batch files in the installation):

```
java -cp <classpath> com.hello2morrow.sonargraph.build.client.SonargraphBuildRunner ./startup.xml
   snapshotDirectory=../System.sonargraph
```

## NOTE

The attribute "logLevel" affects the logging after the Sonargraph-Build engine has been started. Setting it to "debug" and below will generate additional debug information into the report.

## WARNING

Setting the attribute "reportType" to "standard" only generates metric values for "system" and "module" levels. "full" generates values for all element levels, but results in a significant larger report!

The splitting of the HTML report into different files is controlled by the attribute "elementCountToSplitHtmlReport". The resulting detail pages contain tables of issues / resolutions of a specific issue type. The maximum number of items shown is limited by the parameter "maxElementCountForHtmlDetailsPage".

## WARNING

The attribute "qualityModelFile" can be used to apply a fixed set of scripts, architecture files and analyzer configurations across several systems.

The reported issues are most likely very different from the results of analyzing the system with the Sonargraph application. If you specify a "qualityModelFile", it is advisable to specify the "Parser" virtual model, since resolutions e.g. for architecture violations probably will not match.

# 4.1. Report Creation

The following table lists all parameters that are available to create a report for an existing Sonargraph system:

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| installationDirectory | Yes | Installation directory of Sonargraph-Build | No default |
| activationCode | No | Sonargraph license activation code. If this parameter is not specified, you must specify a license file parameter (see below). | No default |
| waitForLicense | No | If license is ticket based, this parameter specifies the number of minutes that will be waited for a license to become available if all license tickets are currently in use. Waiting period between tries is 60 seconds. Possible values are: -1 (infinitely), 0 (do not wait), positive number > 0 | -1 |
| licenseServerUrl | No | URL of license server to be used. Must start with 'http:' or 'https:'. | |
| licenseFile | No | Sonargraph license file location. If this parameter is not specified, you must specify the activation code parameter (see above). | No default |
| languages | No | The languages that should be initialized, separated by ",". The fewer languages are specified the faster the startup of Sonargraph-Build. If no value is specified, all languages will be initialized. | Java, CSharp, CPlusPlus |
| logFile | No | Path of the log file to be used for Sonargraph-Build. | ${currentDir}/ sonargraph_build.log |
| logLevel | No | Level of logging detail. One of: off, error, warn, info, debug, trace, all | info |
| progressInfo | No | Level of progress info, either "none", "basic" or "detailed". "detailed" expects that the output console supports backspace characters. | none |
| analyzerExecutionLevel | No | Controls which analyzers will run after the parser has finished. Consider lower levels if your build takes too much time. Allowed values are FULL, ADVANCED, BASIC and MINIMAL. | FULL |
| compilerDefinitionPath | No | The path to the active compiler definition file to be used for parsing a C/C++ system. If a built-in or automatically generated definition should be used, prefix the definition with "CPlusPlus:", e.g. CPlusPlus:GnuCpp.cdef.<br><br>**NOTE:** If the standalone Sonargraph application is used on the same machine with the same user and this parameter is empty, the active definition specified with the standalone application will be used. | If empty, the default compiler definition for the build server's operating system is used: GnuCpp.cdef (Linux), CLang.cdef (Mac), VisualCpp*.cdef (Windows, generated definition for the latest Visual Studio installation) |
| numberOfDaemons | No | The number of C/C++ parser daemon processes - minimum is 1, maximum is 16. | 8 |
| daemonStackSize | No | Stack size for C/C++ parser daemons in MB. | 1 |
| requiredInstallationProfiles | No | Comma separated list of C# installation profiles (e.g. 'net-5.0') that will be created by Sonargraph | |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| | | before the actual build. The names are the id's of the profiles as shown in the c# preferences dialog. | |
| systemDirectory | Yes | Directory of the Sonargraph System (xyz.sonargraph) | No default |
| virtualModel | No | The virtual model to be used when checking for issues. This parameter overrides the default virtual model that is set when the system is opened. The default virtual model is "Modifiable.vm", if virtual models are licensed, "Parser" if not licensed. **Parameter can only be used with Sonargraph-Architect license.** | No default |
| workspaceProfile | No | The profile file name (e.g. "BuildProfile.xml") for transforming the workspace paths to match the build environment. | No default |
| qualityModelFile | No | The path to the quality model file (xyz.sgqm) that should be applied for the report creation. Built-in quality models are the language-independent "Sonargraph:Default.sgqm" and language-specific "Sonargraph:Java.sgqm", "Sonargraph:CSharp.sgqm" and "Sonargraph:CPlusPlus.sgqm". **NOTE: All scripts, analyzer configurations and architecture files present in the system are ignored!** | No default |
| snapshotDirectory | No | Target directory for the created snapshot. Only if either this parameter or snapshotFileName is provided, a snapshot will be generated. Parameter can only be used with Sonargraph-Architect license. | Current directory |
| snapshotFileName | No | The target file name (without extension). Only if either this parameter or snapshotDirectory is provided, a snapshot will be generated. Parameter can only be used with Sonargraph-Architect license. | <system-name>_<timestamp> |
| reportDirectory | No | Target directory for the created report | Current directory |
| reportFileName | No | The target file name (without extension) | <system-name>_<timestamp> |
| reportType | No | "standard" only creates metric information of system and module level. "full" creates metric information of all levels. | standard |
| reportFormat | No | "xml", "html" or "xml, html" | html |
| elementCountToSplit HtmlReport | No | Issue and resolution tables might contain too many items making it impossible to open the HTML report in a browser. This parameter controls the lower limit of items that will cause separate files being generated per issue type. Possible values are: -1 (never split), 0 (use default value), 1 (always split), positive number > 1 (threshold for split) | 1000 |
| maxElementCountFor HtmlDetailsPage | No | If HTML report is split because of too many issues and/or resolutions, detail tables might contain too many items making it impossible to open the page in a browser. This parameter controls the upper limit of elements shown in the table. Possible values are: -1 (no limit), 0 (use default limit), positive number > 1 (maximum number of elements contained in page) | 2000 |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| splitByModule | No | If set to 'true', individual HTML reports are created per module. | false |
| contextInfo | No | Allows specifying some additional info that helps to identify later the context of the report creation. | Current timestamp |
| baselineReportPath | No | Path of the baseline XML report that the current report is compared against. If specified, the system diff report is generated into the reportDirectory and has the filename <reportFileName>_diff. If no reportFileName is specified, the diff report's filename is <system-name>_diff_<timestamp>. | No default |
| proxyHost | No | Proxy host | No default |
| proxyPort | No | Proxy port | No default |
| proxyUsername | No | Proxy user name | No default |
| proxyPassword | No | Proxy password | No default |
| pythonInterpreterPath | No | The path to a valid Python 3 interpreter to be used for the build.<br><br>**NOTE:** If the standalone Sonargraph application is used on the same machine with the same user and this parameter is empty, the Python interpreter specified with the standalone application will be used. | PATH is searched for a valid Python 3 interpreter. If none can be found in this parameter is not set the build will fail. |
| uploadHostUrl | No | The host and port of the Sonargraph-Enterprise server (upcoming product). If this parameter is defined Sonargraph-Build will upload the report to this server. If the upload fails for some reason the report will be copied to a configurable directory (see parameter 'failedUploadDirectory') that collects all failed uploads. This directory is used by another task named 'resendFailedUploads' that should be invoked on a regular base. It is assumed that the server is internal, so as of now proxy settings are ignored. **Must start with "http://".** | No default |
| createAndUploadSnapshot | No | If the parameter 'uploadHostUrl' is set, Sonargraph will also create a snapshot of your system and upload it to Sonargraph-Enterprise. Set this parameter to 'false' if you don't want to create and upload snapshots. | true |
| clientKey | Only if 'uploadHostUrl' is set | The client key for the Sonargraph-Enterprise server. Uploading reports only works with the right client key, which can be found on the settings page of Sonargaph-Enterprise. The settings page is only visible in administrator mode. | No default |
| failedUploadDirectory | No | If the upload to the server configured in the parameter 'uploadHostUrl' fails for some reason the report that failed to upload is copied to this directory for later pickup by the task 'resendFailedUploads'. If you have a distributed build that directory should ideally point to a shared network storage drive. | System specific in user home directory |
| branch | No | If reports are uploaded to the Sonargraph-Enterprise server (upcoming product, see parameter 'uploadHostUrl') it is useful to associate the report | default |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| | | with the version control system branch name to avoid mixing data of different branches. If the branch name is not given we assume 'default'. If you are only uploading data of the same branch you do not need to pass the branch name, otherwise it is highly recommended. | |
| version | No | This parameter is only used in conjunction with 'uploadHostUrl' and should be used if the uploaded report should be associated with a specific software version. If you are using git flow, you would want to use this parameter for every commit of the master branch, since each commit is associated with a software release. | No default |
| commitId | No | This parameter is only used in conjunction with 'uploadHostUrl' and should be used if the uploaded report should be associated with a specific version control commit id. | No default |
| timestamp | No | This parameter allows to specify the timestamp in ISO-8601 extended offset date-time format, e.g. '2011-12-03T10:15:30+01:00'. | Current timestamp |

**Table 4.1. Configuration for Element "sonargraphBuild"**

# Example

This is an example configuration for creating an XML and HTML report:

```
<sonargraphBuild
    activationCode="_your activation code_"
    languages="Java"
    installationDirectory="../.."
    systemDirectory="../javaProject/AlarmClock.sonargraph"
    reportDirectory="./_temp/report"
    reportFileName=""
    reportType="full"
    reportFormat="xml,html"
    snapshotFileName="./_temp/AlarmClock.snapshot"
    proxyHost=""
    proxyPort=""
    proxyUsername=""
    proxyPassword=""
    logLevel="warn">
</sonargraphBuild>
```

# 4.2. Specify Conditions for Build Failure

Sonargraph-Build can mark the build as failed based on detected issues.

## 4.2.1. Fail on Issues

*Sonargraph-Build* can check for the existence of specific issues and mark the build as failed. The nested "failSet" element of the "sonargraphBuild" element can include any number of "include" and "exclude" definitions based on the issues that are either built-in (like duplicate warnings, cycle group warnings, etc.) or custom issues created via Groovy scripts.

### TIP

Support for quality gates has been introduced with *Sonargraph* version 10.3, making it easier to define conditions for breaking the build: Simply define the quality gates in Sonargraph, activate them and define a failSet for the issue type "QualityGateIssue". For more details on quality gates, check the user manual of *Sonargraph Architect*.

Please note, that a commercial license is required for the quality gate feature.

### TIP

The issue type that must be specified for include/exclude definitions can be determined via the Properties View of *Sonargraph*.

### TIP

If you want the build to fail only for newly introduced issues, apply resolutions like "Ignore" or "Fix" to the already known issues in *Sonargraph* and only filter for resolution value "none".

### TIP

The include/exclude definitions are applied in the following sequence, regardless of their definition order:

1. First all include definitions are matched against the set of existing issues.
2. Then the exclude definitions are applied and the set of previously matched issues is reduced accordingly.

| Element | Parameter | Mandatory | Description | Default |
|---|---|---|---|---|
| failSet | failOnEmptyWorkspace | No | Marks the build as failed if modules and root directories are detected but no components are found. Possible values are "true" or "false". | true |
| failSet | failOnIssues | No | Marks the build as failed if issues exist. Possible values are "true" or "false". | true |
| include/exclude | issueType | Yes | Name of the issue type or "any" for wildcard matching. | No default |
| include/exclude | severity | No | Severity of the issue. Possible values are: error, warning, info, none, any | any |
| include/exclude | resolution | No | The issue's resolution type. Possible values are: task, ignore, any, none | none |

**Table 4.2. Configuration Parameters for Build Failure**

## Example

This is an example failSet definition:

```
<sonargraphBuild
...
  <failSet failOnEmptyWorkspace="false">
    <include issueType="QualityGateIssue" />
    <include issueType="any" severity="error" resolution="none"/>
    <exclude issueType="ScriptCompilationError"/>
    <include issueType="Supertype uses subtype"/>
    <include issueType="any" severity="warning"/>
    <exclude issueType="ThresholdViolation"/>
  </failSet>
</sonargraphBuild>
```

The console output provides some basic information about the number of issues matched by either "include" and "exclude":

Failed:
Sonargraph: Start creating report...
Sonargraph: Opening system...
Sonargraph: Refreshing system...
Sonargraph: Creating report...
Sonargraph: Check if build should be marked as failed...
Include filter [issueType=any, severity=error, resolution=none] matches 0 issue(s).
Include filter [issueType=Supertype uses subtype, severity=any, resolution=none] matches 0 issue(s).
Include filter [issueType=any, severity=warning, resolution=none] matches 2 issue(s).
Exclude filter [issueType=ScriptCompilationError, severity=any, resolution=none] removes 0 previously matched issue(s).
Exclude filter [issueType=ThresholdViolation, severity=any, resolution=none] removes 0 previously matched issue(s).
Summary: Build failed as 2 issue(s) match the specified failset on virtual model 'Modifiable.vm'.
Sonargraph: Finished.

# 4.3. Upload Failed Reports

If the upload of reports to Sonargraph-Enterprise failed, they are stored in the directory specified by the parameter "failedUploadDirectory". The upload can be retried calling the same executable as for creating the report and specifying additionally the argument "resendFailedUploads":

```
java -cp <classpath> com.hello2morrow.sonargraph.build.client.SonargraphBuildRunner
     ./startup.xml resendFailedUploads
```

The following table lists all parameters that are available to reattempt the upload of previously failed reports:

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| installationDirectory | Yes | Installation directory of Sonargraph-Build | No default |
| activationCode | No | Sonargraph license activation code. If this parameter is not specified, you must specify a license file parameter (see below). | No default |
| waitForLicense | No | If license is ticket based, this parameter specifies the number of minutes that will be waited for a license to become available if all license tickets are currently in use. Waiting period between tries is 60 seconds. Possible values are: -1 (infinitely), 0 (do not wait), positive number > 0 | -1 |
| licenseServerUrl | No | URL of license server to be used. Must start with 'http:' or 'https:'. | |
| licenseFile | No | Sonargraph license file location. If this parameter is not specified, you must specify the activation code parameter (see above). | No default |
| logFile | No | Path of the log file to be used for Sonargraph-Build. | ${currentDir}/ sonargraph_build.log |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| logLevel | No | Level of logging detail. One of: off, error, warn, info, debug, trace, all | info |
| progressInfo | No | Level of progress info, either "none", "basic" or "detailed". "detailed" expects that the output console supports backspace characters. | none |
| proxyHost | No | Proxy host | No default |
| proxyPort | No | Proxy port | No default |
| proxyUsername | No | Proxy user name | No default |
| proxyPassword | No | Proxy password | No default |
| uploadHostUrl | No | The host and port of the Sonargraph-Enterprise server (upcoming product). If this parameter is defined Sonargraph-Build will upload the report to this server. If the upload fails for some reason the report will be copied to a configurable directory (see parameter 'failedUploadDirectory') that collects all failed uploads. This directory is used by another task named 'resendFailedUploads' that should be invoked on a regular base. It is assumed that the server is internal, so as of now proxy settings are ignored. **Must start with "http://".** | No default |
| clientKey | Only if 'uploadHostUrl' is set | The client key for the Sonargraph-Enterprise server. Uploading reports only works with the right client key, which can be found on the settings page of Sonargaph-Enterprise. The settings page is only visible in administrator mode. | No default |
| failedUploadDirectory | No | If the upload to the server configured in the parameter 'uploadHostUrl' fails for some reason the report that failed to upload is copied to this directory for later pickup by the task 'resendFailedUploads'. If you have a distributed build that directory should ideally point to a shared network storage drive. | System specific in user home directory |

**Table 4.3. Configuration for Resend Failed Uploads**

# Chapter 5. Integrating with Ant

The provided SonargraphReportTask makes it easy to integrate *Sonargraph-Build* into Apache Ant based builds and generate HTML or XML reports containing info about metrics and issues of a software system. Additionally, using the optional "failSet" element, the Ant build can be marked as failed if certain issues exist.

Prerequisites:

1. You need at least Ant 1.8.3 installed.

2. Set the environment variable ANT_HOME.

3. Include ANT_HOME/bin in your PATH environment variable.

The following shows the SonargraphReportTask definition:

```
<taskdef name="sonargraphBuild"
     classname="com.hello2morrow.sonargraph.build.client.ant.SonargraphReportTask">
  <classpath>
    <fileset dir="${sonargraph.build.installation}/plugins">
      <include name="org.eclipse.osgi_3.1*.jar" />
      <include name="com.hello2morrow.sonargraph.build.client*.jar"/>
    </fileset>
    <fileset dir="${sonargraph.build.installation}/client" includes="*.jar" />
  </classpath>
</taskdef>
```

An example Ant build.xml is provided in the directory <inst-dir>/example/ant. The parameters are the same as for the shell integration described in Chapter 4, *Executing from the Command-line*.

# 5.1. Resend Failed Uploads

The task SonargraphResendFailedUploadsTask allows re-attempting an upload of previously failed report uploads. The parameters are the same as for the shell integration. The build file provided in the Sonargraph-Build installation demonstrates the configuration.

### Related topics:

- Section 4.3, “Upload Failed Reports”

# Chapter 6. Integrating with Maven

The *Sonargraph-Build* Maven plugin makes it easy to check the quality of your projects. The plugin is able to automatically download and install *Sonargraph-Build* if your build server has Internet connectivity. You can make the build fail depending on issues detected by *Sonargraph-Build*.

The following goals are available:

1. **create-report**: Creates a report for an existing system.
2. **dynamic-report**: Creates a system on-the-fly and creates a report for it. This is currently only available for Java systems.
3. **resend-failed-uploads**: Reattempts the upload of previously failed report uploads to Sonargraph-Enterprise.
4. **create-or-update-system**: Creates or updates a Sonargraph system out of a Maven project.
5. **help**: Displays information about the other two goals and can be parameterized to show more details.

Prerequisites:

1. You need at least Maven 3.0.5 installed.
2. The plugin requires at least a Java 11 runtime.
3. The plugin cannot be used together with Tycho.
4. Make sure to add the hello2morrow repository (https://maven.hello2morrow.com/repository) to your pom.xml or settings.xml. Check the example pom at the end of this chapter for details.

# 6.1. Maven Tips and Best Practices

### TIP

The goals are **not** configured to be executed within any default Maven lifecycle phase. Typically you would run the plugin with a command-line like the following to ensure that everything is compiled from scratch before the report is created. The first command-line explicitly specifies a version, the second one uses the Maven prefix resolution (check *Maven Prefix Resolution* for details):

```
mvn clean compile com.hello2morrow:sonargraph-maven-plugin:13.5.2:create-report
```

```
mvn clean compile sonargraph:create-report
```

### TIP

All parameters of the top-level goals (i.e. not the failSet) can equally be set via the command-line using system properties of the form

```
-Dsonargraph.<parameter-name>=<value>
```

### TIP

To enforce certain rules, specify a failSet that lets the build fail based on detected issues. See Section 6.4.1, “Maven FailSet Configuration”

### NOTE

The plugin cannot be used together with Tycho.

You need to use another option to execute Sonargraph. See Chapter 4, *Executing from the Command-line*, Chapter 5, *Integrating with Ant*. If the class root paths of the Sonargraph workspace do not match the Maven target

directories, check the section about "Workspace Profiles" in the user manual of the standalone application: *http://eclipse.hello2morrow.com/doc/standalone/content/workspace_profiles.html*

## NOTE

The attribute "logLevel" affects the logging after the Sonargraph-Build engine has been started. Setting it to "debug" and below will generate additional debug information into the XML report.

## WARNING

Setting the attribute "reportType" to "standard" only generates metric values for "system" and "module" levels. "full" generates values for all element levels, but results in a significant larger report!

The splitting of the HTML report into different files is controlled by the attribute "elementCountToSplitHtmlReport". The resulting detail pages contain tables of issues / resolutions of a specific issue type. The maximum number of items shown is limited by the parameter "maxElementCountForHtmlDetailsPage".

## WARNING

The attribute "qualityModelFile" can be used to apply a fixed set of scripts, architecture files and analyzer configurations across several systems.

The reported issues are most likely very different from the results of analyzing the system with the Sonargraph application. If you specify a "qualityModelFile", it is advisable to specify the "Parser" virtual model, since resolutions e.g. for architecture violations probably will not match.

# 6.2. Parameters of Goal "create-report"

The following table lists all parameters that are available to create a report for an existing Sonargraph system. The class root directories are replaced by the output directories known to Maven.

## NOTE

If Maven generates additional output directories dynamically that must be part of the Sonargraph workspace, the Sonargraph plugin must be executed within the same process as the plugins that generate the additional directories.

The build can be marked as failed based on a failSet. See Section 6.4.1, “Maven FailSet Configuration”.

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| sonargraphBuildVersion | No | Allows you to use a specific or restricted version of Sonargraph-Build. Can be used in combination with 'autoUpdate'. As an example, if you specify '8.7' the newest available version starting with '8.7' will be used. If you specify '8.7.0.361' you are locked on that specific version of Sonargraph-Build. There are two special values: "same" and "newest". If "same" is defined the version of Sonargraph-Build must be the same as the version of the Maven plugin. If "newest" is defined the plugin will always try to use the newest version of Sonargraph-Build. | same |
| skip | No | Skip Sonargraph-Build. | false |
| autoUpdate | No | If the plugin is configured to download Sonargraph-Build automatically, this parameter decides if it also should be updated automatically if a new version becomes available. | false |
| useHttpProxyHost | No | The id of a proxy entry in the Maven settings. If defined the plugin will use this proxy for all HTTP communication. | No default |
| repository | No | URL of Json file containing information about available Sonargraph Build versions with their download locations. | |
| installationDirectory | No | Installation directory of Sonargraph-Build. If unspecified the plugin will automatically download Sonargraph-Build. The version to be downloaded can be controlled by the parameter 'sonargraphBuildVersion'. | No default |
| activationCode | No | Sonargraph license activation code. If this parameter is not specified, you must specify a license file parameter (see below). | No default |
| waitForLicense | No | If license is ticket based, this parameter specifies the number of minutes that will be waited for a license to become available if all license tickets are currently in use. Waiting period between tries is 60 seconds. Possible values are: -1 (infinitely), 0 (do not wait), positive number > 0 | -1 |
| licenseServerUrl | No | URL of license server to be used. Must start with 'http:' or 'https:'. | |
| licenseFile | No | Sonargraph license file location. If this parameter is not specified, you must specify the activation code parameter (see above). | No default |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| languages | No | The languages that should be initialized, separated by ",". The fewer languages are specified the faster the startup of Sonargraph-Build. Possible values: Java, CSharp, CPlusPlus. | Java |
| logFile | No | Path of the log file to be used for Sonargraph-Build. | ${baseDir}/${target}/sonargraph_build.log |
| logLevel | No | Level of logging detail. One of: off, error, warn, info, debug, trace, all | info |
| progressInfo | No | Level of progress info, either "none", "basic" or "detailed". "detailed" expects that the output console supports backspace characters. | none |
| analyzerExecutionLevel | No | Controls which analyzers will run after the parser has finished. Consider lower levels if your build takes too much time. Allowed values are FULL, ADVANCED, BASIC and MINIMAL. | FULL |
| compilerDefinitionPath | No | The path to the active compiler definition file to be used for parsing a C/C++ system. If a built-in or automatically generated definition should be used, prefix the definition with "CPlusPlus:", e.g. CPlusPlus:GnuCpp.cdef.<br><br>**NOTE:** If the standalone Sonargraph application is used on the same machine with the same user and this parameter is empty, the active definition specified with the standalone application will be used. | If empty, the default compiler definition for the build server's operating system is used: GnuCpp.cdef (Linux), CLang.cdef (Mac), VisualCpp*.cdef (Windows, generated definition for the latest Visual Studio installation) |
| numberOfDaemons | No | The number of C/C++ parser daemon processes - minimum is 1, maximum is 16. | 8 |
| daemonStackSize | No | Stack size for C/C++ parser daemons in MB. | 1 |
| requiredInstallationProfiles | No | Comma separated list of C# installation profiles (e.g. 'net-5.0') that will be created by Sonargraph before the actual build. The names are the id's of the profiles as shown in the c# preferences dialog. | |
| systemDirectory | No | Directory of the Sonargraph System (xyz.sonargraph) | ${baseDir}/${artifact.id}.sonargraph |
| overrideSonargraphWorkspace | No | If true the output directories defined in the Sonargraph system will be overridden by the ones provided by the client. | true |
| includeTestCode | No | If true the workspace will also contain the test source and test class file directories. | false |
| includeEmptyModules | No | If true the workspace will also contain empty modules (without any source and class file directories). | false |
| virtualModel | No | The virtual model to be used when checking for issues. This parameter overrides the default virtual model that is set when the system is opened. The default virtual model is "Modifiable.vm", if virtual models are licensed, "Parser" if not licensed. **Parameter can only be used with Sonargraph-Architect license.** | No default |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| qualityModelFile | No | The path to the quality model file (xyz.sgqm) that should be applied for the report creation. Built-in quality models are the language-independent "Sonargraph:Default.sgqm" and language-specific "Sonargraph:Java.sgqm", "Sonargraph:CSharp.sgqm" and "Sonargraph:CPlusPlus.sgqm". **NOTE: All scripts, analyzer configurations and architecture files present in the system are ignored!** | No default |
| snapshotDirectory | No | Target directory for the created snapshot. Only if either this parameter or snapshotFileName is provided, a snapshot will be generated. Parameter can only be used with Sonargraph-Architect license. | ${basedir}/${target} |
| snapshotFileName | No | The target file name (without extension). Only if either this parameter or snapshotDirectory is provided, a snapshot will be generated. Parameter can only be used with Sonargraph-Architect license. | <system-name>_<timestamp> |
| reportDirectory | No | Target directory for the created report | ${basedir}/${target}/sonargraph |
| reportFileName | No | The target file name (without extension) | <system-name>_<timestamp> |
| reportType | No | "standard" only creates metric information of system and module level. "full" creates metric information of all levels. | standard |
| reportFormat | No | "xml", "html" or "xml, html" | html |
| contextInfo | No | Allows specifying some additional info that helps to identify later the context of the report creation. | Current timestamp |
| elementCountToSplitHtmlReport | No | Issue and resolution tables might contain too many items making it impossible to open the HTML report in a browser. This parameter controls the lower limit of items that will cause separate files being generated per issue type. Possible values are: -1 (never split), 0 (use default value), 1 (always split), positive number > 1 (threshold for split) | 1000 |
| maxElementCountForHtmlDetailsPage | No | If HTML report is split because of too many issues and/or resolutions, detail tables might contain too many items making it impossible to open the page in a browser. This parameter controls the upper limit of elements shown in the table. Possible values are: -1 (no limit), 0 (use default limit), positive number > 1 (maximum number of elements contained in page) | 2000 |
| splitByModule | No | If set to 'true', individual HTML reports are created per module. | false |
| baselineReportPath | No | Path of the baseline XML report that the current report is compared against. If specified, the system diff report is generated into the reportDirectory and has the filename <reportFileName>_diff. If no reportFileName is specified, the diff report's filename is <system-name>_diff_<timestamp>. | No default |
| prepareForSonarQube | No | Creates an XML report and stores it at ${basedir}/${target}/sonargraph/sonargraph-sonarqube- | false |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| | | report.xml, where the SonarQube Sonargraph plugin expects it. | |
| pythonInterpreterPath | No | The path to a valid Python 3 interpreter to be used for the build.<br><br>**NOTE:** If the standalone Sonargraph application is used on the same machine with the same user and this parameter is empty, the Python interpreter specified with the standalone application will be used. | PATH is searched for a valid Python 3 interpreter. If none can be found in this parameter is not set the build will fail. |
| uploadHostUrl | No | The host and port of the Sonargraph-Enterprise server (upcoming product). If this parameter is defined Sonargraph-Build will upload the report to this server. If the upload fails for some reason the report will be copied to a configurable directory (see parameter 'failedUploadDirectory') that collects all failed uploads. This directory is used by another task named 'resendFailedUploads' that should be invoked on a regular base. It is assumed that the server is internal, so as of now proxy settings are ignored. **Must start with "http://".** | No default |
| createAndUploadSnapshot | No | If the parameter 'uploadHostUrl' is set, Sonargraph will also create a snapshot of your system and upload it to Sonargraph-Enterprise. Set this parameter to 'false' if you don't want to create and upload snapshots. | true |
| clientKey | Only if 'uploadHostUrl' is set | The client key for the Sonargraph-Enterprise server. Uploading reports only works with the right client key, which can be found on the settings page of Sonargaph-Enterprise. The settings page is only visible in administrator mode. | No default |
| failedUploadDirectory | No | If the upload to the server configured in the parameter 'uploadHostUrl' fails for some reason the report that failed to upload is copied to this directory for later pickup by the task 'resendFailedUploads'. If you have a distributed build that directory should ideally point to a shared network storage drive. | System specific in user home directory |
| branch | No | If reports are uploaded to the Sonargraph-Enterprise server (upcoming product, see parameter 'uploadHostUrl') it is useful to associate the report with the version control system branch name to avoid mixing data of different branches. If the branch name is not given we assume 'default'. If you are only uploading data of the same branch you do not need to pass the branch name, otherwise it is highly recommended. | default |
| commitId | No | This parameter is only used in conjunction with 'uploadHostUrl' and should be used if the uploaded report should be associated with a specific version control commit id. | No default |
| version | No | This parameter is only used in conjunction with 'uploadHostUrl' and should be used if the uploaded report should be associated with a specific software | No default |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| | | version. If you are using git flow, you would want to use this parameter for every commit of the master branch, since each commit is associated with a software release. | |
| timestamp | No | This parameter allows to specify the timestamp in ISO-8601 extended offset date-time format, e.g. '2011-12-03T10:15:30+01:00'. | Current timestamp |

**Table 6.1. Configuration for goal "create-report"**

## Related topics:

- Section 6.1, “Maven Tips and Best Practices”
- Section 6.4.1, “Maven FailSet Configuration”
- Section 6.4.2, “Example POM”

# 6.3. Configuration for goal "dynamic-report"

The following table lists all parameters that are available to create a report for a Java project where no Sonargraph system has been defined. A Sonargraph system is created on the fly based on the workspace information contained in the Maven project setup.

## NOTE

If your Maven build generates source and class roots dynamically, the "dynamic-report" goal should be called in the same process as those plugins that generate the additional roots. The following Maven execution also makes the dynamic roots available to Sonargraph:

```
mvn compile sonargraph:dynamic-report
```

Whereas using the following two separate Maven invocations, the dynamic roots will **NOT** be visible to Sonargraph:

```
mvn compile
mvn sonargraph:dynamic-report
```

The build can be marked as failed based on a failSet. See Section 6.4.1, “Maven FailSet Configuration”.

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| sonargraphBuildVersion | No | Allows you to use a specific or restricted version of Sonargraph-Build. Can be used in combination with 'autoUpdate'. As an example, if you specify '8.7' the newest available version starting with '8.7' will be used. If you specify '8.7.0.361' you are locked on that specific version of Sonargraph-Build. There are two special values: "same" and "newest". If "same" is defined the version of Sonargraph-Build must be the same as the version of the Maven plugin. If "newest" is defined the plugin will always try to use the newest version of Sonargraph-Build. | same |
| skip | No | Skip Sonargraph-Build. | false |
| autoUpdate | No | If the plugin is configured to download Sonargraph-Build automatically, this parameter decides if it also should be updated automatically if a new version becomes available. | false |
| useHttpProxyHost | No | The id of a proxy entry in the Maven settings. If defined the plugin will use this proxy for all HTTP communication. | No default |
| repository | No | URL of Json file containing information about available Sonargraph Build versions with their download locations. | |
| installationDirectory | No | Installation directory of Sonargraph-Build.<br>If unspecified the plugin will automatically download Sonargraph-Build. The version to be downloaded can be controlled by the parameter 'sonargraphBuildVersion'. | No default |
| activationCode | No | Sonargraph license activation code. If this parameter is not specified, you must specify a license file parameter (see below). | No default |
| waitForLicense | No | If license is ticket based, this parameter specifies the number of minutes that will be waited for a license to become available if all license tickets are currently in use. Waiting period between tries is 60 | -1 |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| | | seconds. Possible values are: -1 (infinitely), 0 (do not wait), positive number > 0 | |
| licenseServerUrl | No | URL of license server to be used. Must start with 'http:' or 'https:'. | |
| licenseFile | No | Sonargraph license file location. If this parameter is not specified, you must specify the activation code parameter (see above). | No default |
| languages | No | The languages that should be initialized, separated by ",". The fewer languages are specified the faster the startup of Sonargraph-Build. Possible values: Java, CSharp, CPlusPlus. | Java |
| logFile | No | Path of the log file to be used for Sonargraph-Build. | ${baseDir}/${target}/ sonargraph_build.log |
| logLevel | No | Level of logging detail. One of: off, error, warn, info, debug, trace, all | info |
| progressInfo | No | Level of progress info, either "none", "basic" or "detailed". "detailed" expects that the output console supports backspace characters. | none |
| analyzerExecutionLevel | No | Controls which analyzers will run after the parser has finished. Consider lower levels if your build takes too much time. Allowed values are FULL, ADVANCED, BASIC and MINIMAL. | FULL |
| systemBaseDirectory | No | The directory where the Sonargraph System (${artifactId}.sonargraph) is created. | ${baseDir}/${target} |
| systemId | No | A system id should stay constant over the lifetime of a software system and should be also unique with respect to other systems. If you anticipate that the group id or artifact id of the root pom might change you should assign a value to this parameter. | ${groupdId}_ ${artifactId} |
| useGroupIdInModuleName | No | If true the module names will use group id and artifact id as their name, separated by an underscore. By default only the artifact id is used as the module name. | false |
| includeTestCode | No | If true the workspace will also contain the test source and test class file directories. | false |
| includeEmptyModules | No | If true the workspace will also contain empty modules (without any source and class file directories). | false |
| virtualModel | No | The virtual model to be used when checking for issues. This parameter overrides the default virtual model that is set when the system is opened. The default virtual model is "Modifiable.vm", if virtual models are licensed, "Parser" if not licensed. **Parameter can only be used with Sonargraph-Architect license.** | No default |
| qualityModelFile | No | The path to the quality model file (xyz.sgqm) that should be applied for the report creation. Built-in quality models are the language-independent "Sonargraph:Default.sgqm" and language-specific "Sonargraph:Java.sgqm", "Sonargraph:CSharp.sgqm" and | No default |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| | | "Sonargraph:CPlusPlus.sgqm". **NOTE: All scripts, analyzer configurations and architecture files present in the system are ignored!** | |
| snapshotDirectory | No | Target directory for the created snapshot. Only if either this parameter or snapshotFileName is provided, a snapshot will be generated. Parameter can only be used with Sonargraph-Architect license. | ${basedir}/${target} |
| snapshotFileName | No | The target file name (without extension). Only if either this parameter or snapshotDirectory is provided, a snapshot will be generated. Parameter can only be used with Sonargraph-Architect license. | <system-name>_<timestamp> |
| reportDirectory | No | Target directory for the created report | ${basedir}/${target}/sonargraph |
| reportFileName | No | The target file name (without extension) | <system-name>_<timestamp> |
| reportType | No | "standard" only creates metric information of system and module level. "full" creates metric information of all levels. | standard |
| reportFormat | No | "xml", "html" or "xml, html" | html |
| contextInfo | No | Allows specifying some additional info that helps to identify later the context of the report creation. | Current timestamp |
| elementCountToSplitHtmlReport | No | Issue and resolution tables might contain too many items making it impossible to open the HTML report in a browser. This parameter controls the lower limit of items that will cause separate files being generated per issue type. Possible values are: -1 (never split), 0 (use default value), 1 (always split), positive number > 1 (threshold for split) | 1000 |
| maxElementCountForHtmlDetailsPage | No | If HTML report is split because of too many issues and/or resolutions, detail tables might contain too many items making it impossible to open the page in a browser. This parameter controls the upper limit of elements shown in the table. Possible values are: -1 (no limit), 0 (use default limit), positive number > 1 (maximum number of elements contained in page) | 2000 |
| splitByModule | No | If set to 'true', individual HTML reports are created per module. | false |
| baselineReportPath | No | Path of the baseline XML report that the current report is compared against. If specified, the system diff report is generated into the reportDirectory and has the filename <reportFileName>_diff. If no reportFileName is specified, the diff report's filename is <system-name>_diff_<timestamp>. | No default |
| prepareForSonarQube | No | Creates an XML report and stores it at ${basedir}/${target}/sonargraph/sonargraph-sonarqube-report.xml, where the SonarQube Sonargraph plugin expects it. | false |
| uploadHostUrl | No | The host and port of the Sonargraph-Enterprise server (upcoming product). If this parameter is defined Sonargraph-Build will upload the report to this server. If the upload fails for some reason the | No default |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| | | report will be copied to a configurable directory (see parameter 'failedUploadDirectory') that collects all failed uploads. This directory is used by another task named 'resendFailedUploads' that should be invoked on a regular base. It is assumed that the server is internal, so as of now proxy settings are ignored. **Must start with "http://".** | |
| createAndUploadSnapshot | No | If the parameter 'uploadHostUrl' is set, Sonargraph will also create a snapshot of your system and upload it to Sonargraph-Enterprise. Set this parameter to 'false' if you don't want to create and upload snapshots. | true |
| clientKey | Only if 'uploadHostUrl' is set | The client key for the Sonargraph-Enterprise server. Uploading reports only works with the right client key, which can be found on the settings page of Sonargaph-Enterprise. The settings page is only visible in administrator mode. | No default |
| failedUploadDirectory | No | If the upload to the server configured in the parameter 'uploadHostUrl' fails for some reason the report that failed to upload is copied to this directory for later pickup by the task 'resendFailedUploads'. If you have a distributed build that directory should ideally point to a shared network storage drive. | System specific in user home directory |
| branch | No | If reports are uploaded to the Sonargraph-Enterprise server (upcoming product, see parameter 'uploadHostUrl') it is useful to associate the report with the version control system branch name to avoid mixing data of different branches. If the branch name is not given we assume 'default'. If you are only uploading data of the same branch you do not need to pass the branch name, otherwise it is highly recommended. | default |
| commitId | No | This parameter is only used in conjunction with 'uploadHostUrl' and should be used if the uploaded report should be associated with a specific version control commit id. | No default |
| version | No | This parameter is only used in conjunction with 'uploadHostUrl' and should be used if the uploaded report should be associated with a specific software version. If you are using git flow, you would want to use this parameter for every commit of the master branch, since each commit is associated with a software release. | No default |
| timestamp | No | This parameter allows to specify the timestamp in ISO-8601 extended offset date-time format, e.g. '2011-12-03T10:15:30+01:00'. | Current timestamp |

**Table 6.2. Configuration for goal "dynamic-report"**

## Related topics:

- Section 6.1, “Maven Tips and Best Practices”
- Section 6.4.1, “Maven FailSet Configuration”

- Section 6.4.2, “Example POM”

# 6.4. Specify Conditions for Build Failure

Sonargraph-Build can mark the build as failed based on detected issues.

## 6.4.1. Maven FailSet Configuration

The following elements allow to mark a build as failed. An example is shown in Section 6.4.2, “Example POM”.

### TIP

Support for quality gates has been introduced with *Sonargraph* version 10.3, making it easier to define conditions for breaking the build: Simply define the quality gates in Sonargraph, activate them and define a failSet for the issue type "QualityGateIssue". For more details on quality gates, check the user manual of *Sonargraph Architect*.

Please note, that a commercial license is required for the quality gate feature.

### TIP

The issue type that must be specified for include/exclude definitions can be determined via the Properties View of *Sonargraph*.

### TIP

If you want the build to fail only for newly introduced issues, apply resolutions like "Ignore" or "Fix" to the already known issues in *Sonargraph* and only filter for resolution value "none".

### TIP

The include/exclude definitions are applied in the following sequence, regardless of their definition order:

1. First all include definitions are matched against the set of existing issues.
2. Then the exclude definitions are applied and the set of previously matched issues is reduced accordingly.

| Element | Parameter | Mandatory | Description | Default |
|---|---|---|---|---|
| failSet | failOnEmptyWorkspace | No | Marks the build as failed if modules and root directories are detected but no components are found. Possible values are "true" or "false". | true |
| failSet | failOnIssues | No | Marks the build as failed if issues exist. Possible values are "true" or "false". | true |
| include/exclude | issueType | Yes | Name of the issue type or "any" for wildcard matching. | No default |
| include/exclude | severity | No | Severity of the issue. Possible values are: error, warning, info, none, any | any |
| include/exclude | resolution | No | The issue's resolution type. Possible values are: task, ignore, any, none | none |

**Table 6.3. Configuration Parameters for Build Failure**

## 6.4.2. Example POM

The following example shows how to integrate the Sonargraph Maven plugin into your project specific pom file. For multi-module projects it is sufficient to only add the plugin to the pom of the root project. It runs as an aggregator after all modules have been compiled. The example project in the installation contains a complete pom.xml. Typically you would run the plugin with a command-line like the following to ensure that everything is compiled from scratch before the report is created. The first command-line explicitly specifies a version, the second one uses the Maven prefix resolution (check *Maven Prefix Resolution* for details):

```
mvn clean compile com.hello2morrow:sonargraph-maven-plugin:13.5.2:create-report
```

```
mvn clean compile sonargraph:create-report
```

The following shows the relevant section of a pom.xml file that demonstrates the configuration of the Sonargraph functionality:

```
  <pluginRepositories>
    <pluginRepository>
        <id>hello2morrow.maven.repository</id>
        <url>https://maven.hello2morrow.com/repository</url>
    </pluginRepository>
  </pluginRepositories>
  <build>
    <plugins>
        <plugin>
            <groupId>com.hello2morrow</groupId>
            <artifactId>sonargraph-maven-plugin</artifactId>
            <version>13.5.2</version>
            <configuration>
                <systemDirectory>${basedir}/crm-domain-example.sonargraph</systemDirectory>
                <activationCode>...</activationCode>
                <autoUpdate>true</autoUpdate>
                <failSet>
                    <failOnEmptyWorkspace>true</failOnEmptyWorkspace>
                    <includes>
                        <include>
                            <issueType>ArchitectureViolation</issueType>
                        </include>
                        <include>
                            <issueType>any</issueType>
                            <severity>error</severity>
                        </include>
                    </includes>
                    <excludes>
                        <exclude>
                            <issueType>ScriptCompilationError</issueType>
                            <resolution>none</resolution>
                        </exclude>
                    </excludes>
                </failSet>
            </configuration>
            <executions>
                <execution>
                    <goals>
                        <goal>create-report</goal>
                        <goal>dynamic-report</goal>
                    </goals>
                </execution>
            </executions>
        </plugin>
    </plugins>
</build>
```

# 6.5. Configuration for goal "resend-failed-uploads"

The following table lists all parameters that are available to reattempt the upload of previously failed report uploads to Sonargraph-Enterprise.

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| sonargraphBuildVersion | No | Allows you to use a specific or restricted version of Sonargraph-Build. Can be used in combination with 'autoUpdate'. As an example, if you specify '8.7' the newest available version starting with '8.7' will be used. If you specify '8.7.0.361' you are locked on that specific version of Sonargraph-Build. There are two special values: "same" and "newest". If "same" is defined the version of Sonargraph-Build must be the same as the version of the Maven plugin. If "newest" is defined the plugin will always try to use the newest version of Sonargraph-Build. | same |
| skip | No | Skip Sonargraph-Build. | false |
| autoUpdate | No | If the plugin is configured to download Sonargraph-Build automatically, this parameter decides if it also should be updated automatically if a new version becomes available. | false |
| useHttpProxyHost | No | The id of a proxy entry in the Maven settings. If defined the plugin will use this proxy for all HTTP communication. | No default |
| repository | No | URL of Json file containing information about available Sonargraph Build versions with their download locations. | |
| installationDirectory | No | Installation directory of Sonargraph-Build.<br>If unspecified the plugin will automatically download Sonargraph-Build. The version to be downloaded can be controlled by the parameter 'sonargraphBuildVersion'. | No default |
| activationCode | No | Sonargraph license activation code. If this parameter is not specified, you must specify a license file parameter (see below). | No default |
| waitForLicense | No | If license is ticket based, this parameter specifies the number of minutes that will be waited for a license to become available if all license tickets are currently in use. Waiting period between tries is 60 seconds. Possible values are: -1 (infinitely), 0 (do not wait), positive number > 0 | -1 |
| licenseServerUrl | No | URL of license server to be used. Must start with 'http:' or 'https:'. | |
| licenseFile | No | Sonargraph license file location. If this parameter is not specified, you must specify the activation code parameter (see above). | No default |
| logFile | No | Path of the log file to be used for Sonargraph-Build. | ${baseDir}/${target}/sonargraph_build.log |
| logLevel | No | Level of logging detail. One of: off, error, warn, info, debug, trace, all | info |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| progressInfo | No | Level of progress info, either "none", "basic" or "detailed". "detailed" expects that the output console supports backspace characters. | none |
| uploadHostUrl | No | The host and port of the Sonargraph-Enterprise server (upcoming product). If this parameter is defined Sonargraph-Build will upload the report to this server. If the upload fails for some reason the report will be copied to a configurable directory (see parameter 'failedUploadDirectory') that collects all failed uploads. This directory is used by another task named 'resendFailedUploads' that should be invoked on a regular base. It is assumed that the server is internal, so as of now proxy settings are ignored. **Must start with "http://".** | No default |
| clientKey | Only if 'uploadHostUrl' is set | The client key for the Sonargraph-Enterprise server. Uploading reports only works with the right client key, which can be found on the settings page of Sonargaph-Enterprise. The settings page is only visible in administrator mode. | No default |
| failedUploadDirectory | No | If the upload to the server configured in the parameter 'uploadHostUrl' fails for some reason the report that failed to upload is copied to this directory for later pickup by the task 'resendFailedUploads'. If you have a distributed build that directory should ideally point to a shared network storage drive. | System specific in user home directory |

**Table 6.4. Configuration for goal "resend-failed-uploads"**

# 6.6. Parameters of goal "create-or-update-system"

Here are the parameters for the 'create-or-update-system' goal. Please note that this goal does not require a license.

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| sonargraphBuildVersion | No | Allows you to use a specific or restricted version of Sonargraph-Build. Can be used in combination with 'autoUpdate'. As an example, if you specify '8.7' the newest available version starting with '8.7' will be used. If you specify '8.7.0.361' you are locked on that specific version of Sonargraph-Build. There are two special values: "same" and "newest". If "same" is defined the version of Sonargraph-Build must be the same as the version of the Maven plugin. If "newest" is defined the plugin will always try to use the newest version of Sonargraph-Build. | same |
| skip | No | Skip Sonargraph-Build. | false |
| autoUpdate | No | If the plugin is configured to download Sonargraph-Build automatically, this parameter decides if it also should be updated automatically if a new version becomes available. | false |
| installationDirectory | No | Installation directory of Sonargraph-Build. If unspecified the plugin will automatically download Sonargraph-Build. The version to be | No default |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| | | downloaded can be controlled by the parameter 'sonargraphBuildVersion'. | |
| logFile | No | Path of the log file to be used for Sonargraph-Build. | ${baseDir}/${target}/ sonargraph_build.log |
| logLevel | No | Level of logging detail. One of: off, error, warn, info, debug, trace, all | info |
| systemBaseDirectory | No | The directory where the Sonargraph System (${artifactId}.sonargraph) is created. | ${project.dir} |
| systemId | No | A system id should stay constant over the lifetime of a software system and should be also unique with respect to other systems. If you anticipate that the group id or artifact id of the root pom might change you should assign a value to this parameter. | ${groupdId}_ ${artifactId} |
| systemName | No | The name of the Sonargraph directory to be generated. | ${artifactId} |
| useGroupIdInModuleName | No | If true the module names will use group id and artifact id as their name, separated by an underscore. By default only the artifact id is used as the module name. | false |
| includeTestCode | No | If true the workspace will also contain the test source and test class file directories. | false |
| includeEmptyModules | No | If true the workspace will also contain empty modules (without any source and class file directories). | false |
| qualityModelFile | No | The path to the quality model file (xyz.sgqm) that should be applied for the report creation. Built-in quality models are the language-independent "Sonargraph:Default.sgqm" and language-specific "Sonargraph:Java.sgqm", "Sonargraph:CSharp.sgqm" and "Sonargraph:CPlusPlus.sgqm". **NOTE: All scripts, analyzer configurations and architecture files present in the system are ignored!** | No default |

**Table 6.5. Configuration for goal "create-or-update-system"**

# Chapter 7. Integrating with Gradle

The *Sonargraph-Build* Gradle plugin makes it easy to check the quality of your projects. The plugin is able to automatically download and install *Sonargraph-Build* if your build server has Internet connectivity. You can make the build fail depending on issues detected by *Sonargraph-Build*.

There are different Gradle "tasks" available for which parameters can be defined in Gradle "extensions":

1. **sonargraphReport**: Creates a report for an existing system.
2. **sonargraphDynamicReport**: Creates a system on-the-fly and creates a report for it. This is currently only available for Java systems.
3. **resendFailedUploads**: Attempts to re-send reports that failed to upload to Sonargraph-Enterprise.
4. **sonargraphCreateOrUpdateSystem**: Create a Sonargraph system out of a Gradle project.

Prerequisites:

1. You need at least Gradle 6.0 installed.
2. The plugin requires at least a Java 11 runtime.

## 7.1. Gradle Tips and Best Practices

### TIP

To enforce certain rules, specify a failSet that lets the build fail based on detected issues. See Section 7.4.1, “Gradle FailSet Configuration”

### NOTE

The attribute "logLevel" affects the logging after the Sonargraph-Build engine has been started. Setting it to "debug" and below will generate additional debug information into the XML report.

### WARNING

Setting the attribute "reportType" to "standard" only generates metric values for "system" and "module" levels. "full" generates values for all element levels, but results in a significant larger report!

The splitting of the HTML report into different files is controlled by the attribute "elementCountToSplitHtmlReport". The resulting detail pages contain tables of issues / resolutions of a specific issue type. The maximum number of items shown is limited by the parameter "maxElementCountForHtmlDetailsPage".

### WARNING

The attribute "qualityModelFile" can be used to apply a fixed set of scripts, architecture files and analyzer configurations across several systems.

The reported issues are most likely very different from the results of analyzing the system with the Sonargraph application. If you specify a "qualityModelFile", it is advisable to specify the "Parser" virtual model, since resolutions e.g. for architecture violations probably will not match.

# 7.2. Parameters of Task "sonargraphReport"

The following table lists all parameters that are available to create a report for an existing Sonargraph system. The build can be marked as failed based on a failSet. See Section 7.4.1, “Gradle FailSet Configuration”.

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| sonargraphBuildVersion | No | Allows you to use a specific or restricted version of Sonargraph-Build. Can be used in combination with 'autoUpdate'. As an example, if you specify '8.7' the newest available version starting with '8.7' will be used. If you specify '8.7.0.361' you are locked on that specific version of Sonargraph-Build. There are two special values: "same" and "newest". If "same" is defined the version of Sonargraph-Build must be the same as the version of the Maven plugin. If "newest" is defined the plugin will always try to use the newest version of Sonargraph-Build. | same |
| skip | No | Skip Sonargraph-Build. | false |
| autoUpdate | No | If the plugin is configured to download Sonargraph-Build automatically, this parameter decides if it also should be updated automatically if a new version becomes available. | false |
| useHttpProxyHost | No | If true, the proxy configuration of the Gradle settings is used. The plugin will use this proxy for all HTTP communication. Check the *Gradle online documentation* for details. | false |
| repository | No | URL of Json file containing information about available Sonargraph Build versions with their download locations. | |
| installationDirectory | No | Installation directory of Sonargraph-Build. If unspecified the plugin will automatically download Sonargraph-Build. The version to be downloaded can be controlled by the parameter 'sonargraphBuildVersion'. | No default |
| activationCode | No | Sonargraph license activation code. If this parameter is not specified, you must specify a license file parameter (see below). | No default |
| waitForLicense | No | If license is ticket based, this parameter specifies the number of minutes that will be waited for a license to become available if all license tickets are currently in use. Waiting period between tries is 60 seconds. Possible values are: -1 (infinitely), 0 (do not wait), positive number > 0 | -1 |
| licenseServerUrl | No | URL of license server to be used. Must start with 'http:' or 'https:'. | |
| licenseFile | No | Sonargraph license file location. If this parameter is not specified, you must specify the activation code parameter (see above). | No default |
| languages | No | The languages that should be initialized, separated by ",". The fewer languages are specified the faster the startup of Sonargraph-Build. Possible values: Java, CSharp, CPlusPlus. | Java |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| logFile | No | Path of the log file to be used for Sonargraph-Build. | ${project.buildDir}/ sonargraph_build.log |
| logLevel | No | Level of logging detail. One of: off, error, warn, info, debug, trace, all | info |
| progressInfo | No | Level of progress info, either "none", "basic" or "detailed". "detailed" expects that the output console supports backspace characters. | none |
| analyzerExecutionLevel | No | Controls which analyzers will run after the parser has finished. Consider lower levels if your build takes too much time. Allowed values are FULL, ADVANCED, BASIC and MINIMAL. | FULL |
| compilerDefinitionPath | No | The path to the active compiler definition file to be used for parsing a C/C++ system. If a built-in or automatically generated definition should be used, prefix the definition with "CPlusPlus:", e.g. CPlusPlus:GnuCpp.cdef.<br><br>**NOTE:** If the standalone Sonargraph application is used on the same machine with the same user and this parameter is empty, the active definition specified with the standalone application will be used. | If empty, the default compiler definition for the build server's operating system is used: GnuCpp.cdef (Linux), CLang.cdef (Mac), VisualCpp*.cdef (Windows, generated definition for the latest Visual Studio installation) |
| numberOfDaemons | No | The number of C/C++ parser daemon processes - minimum is 1, maximum is 16. | 8 |
| daemonStackSize | No | Stack size for C/C++ parser daemons in MB. | 1 |
| requiredInstallationProfiles | No | Comma separated list of C# installation profiles (e.g. 'net-5.0') that will be created by Sonargraph before the actual build. The names are the id's of the profiles as shown in the c# preferences dialog. | |
| systemDirectory | No | Directory of the Sonargraph System (xyz.sonargraph) | ${project.buildDir}/ ${project.group} .sonargraph |
| overrideSonargraphWorkspace | No | If true the output directories defined in the Sonargraph system will be overridden by the ones provided by the client. | true |
| includeTestCode | No | If true the workspace will also contain the test source and test class file directories. | false |
| includeEmptyModules | No | If true the workspace will also contain empty modules (without any source and class file directories). | false |
| productionSourceSets | No | Comma separated list of source set names that contain production code. This parameter is only needed when you are not using the gradle default "main". | main |
| testSourceSets | No | Comma separated list of source set names that contain test code. This parameter is only needed when you are not using the gradle default "test". | test |
| virtualModel | No | The virtual model to be used when checking for issues. This parameter overrides the default virtual model that is set when the system is opened. The default virtual model is "Modifiable.vm", if virtual | No default |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| | | models are licensed, "Parser" if not licensed. **Parameter can only be used with Sonargraph-Architect license.** | |
| qualityModelFile | No | The path to the quality model file (xyz.sgqm) that should be applied for the report creation. Built-in quality models are the language-independent "Sonargraph:Default.sgqm" and language-specific "Sonargraph:Java.sgqm", "Sonargraph:CSharp.sgqm" and "Sonargraph:CPlusPlus.sgqm". **NOTE: All scripts, analyzer configurations and architecture files present in the system are ignored!** | No default |
| snapshotDirectory | No | Target directory for the created snapshot. Only if either this parameter or snapshotFileName is provided, a snapshot will be generated. Parameter can only be used with Sonargraph-Architect license. | ${project.buildDir} |
| snapshotFileName | No | The target file name (without extension). Only if either this parameter or snapshotDirectory is provided, a snapshot will be generated. Parameter can only be used with Sonargraph-Architect license. | <system-name>_<timestamp> |
| reportDirectory | No | Target directory for the created report | ${project.buildDir}/sonargraph |
| reportFileName | No | The target file name (without extension) | <system-name>_<timestamp> |
| reportType | No | "standard" only creates metric information of system and module level. "full" creates metric information of all levels. | standard |
| reportFormat | No | "xml", "html" or "xml, html" | html |
| contextInfo | No | Allows specifying some additional info that helps to identify later the context of the report creation. | Current timestamp |
| elementCountToSplitHtmlReport | No | Issue and resolution tables might contain too many items making it impossible to open the HTML report in a browser. This parameter controls the lower limit of items that will cause separate files being generated per issue type. Possible values are: -1 (never split), 0 (use default value), 1 (always split), positive number > 1 (threshold for split) | 1000 |
| maxElementCountForHtmlDetailsPage | No | If HTML report is split because of too many issues and/or resolutions, detail tables might contain too many items making it impossible to open the page in a browser. This parameter controls the upper limit of elements shown in the table. Possible values are: -1 (no limit), 0 (use default limit), positive number > 1 (maximum number of elements contained in page) | 2000 |
| splitByModule | No | If set to 'true', individual HTML reports are created per module. | false |
| baselineReportPath | No | Path of the baseline XML report that the current report is compared against. If specified, the system diff report is generated into the reportDirectory and has the filename <reportFileName>_diff. If no reportFileName is specified, the diff report's filename is <system-name>_diff_<timestamp>. | No default |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| prepareForSonarQube | No | Creates an XML report and stores it at ${basedir}/${target}/sonargraph/sonargraph-sonarqube-report.xml, where the SonarQube Sonargraph plugin expects it. | false |
| pythonInterpreterPath | No | The path to a valid Python 3 interpreter to be used for the build.<br><br>**NOTE:** If the standalone Sonargraph application is used on the same machine with the same user and this parameter is empty, the Python interpreter specified with the standalone application will be used. | PATH is searched for a valid Python 3 interpreter. If none can be found in this parameter is not set the build will fail. |
| uploadHostUrl | No | The host and port of the Sonargraph-Enterprise server (upcoming product). If this parameter is defined Sonargraph-Build will upload the report to this server. If the upload fails for some reason the report will be copied to a configurable directory (see parameter 'failedUploadDirectory') that collects all failed uploads. This directory is used by another task named 'resendFailedUploads' that should be invoked on a regular base. It is assumed that the server is internal, so as of now proxy settings are ignored. **Must start with "http://".** | No default |
| createAndUploadSnapshot | No | If the parameter 'uploadHostUrl' is set, Sonargraph will also create a snapshot of your system and upload it to Sonargraph-Enterprise. Set this parameter to 'false' if you don't want to create and upload snapshots. | true |
| clientKey | Only if 'uploadHostUrl' is set | The client key for the Sonargraph-Enterprise server. Uploading reports only works with the right client key, which can be found on the settings page of Sonargaph-Enterprise. The settings page is only visible in administrator mode. | No default |
| failedUploadDirectory | No | If the upload to the server configured in the parameter 'uploadHostUrl' fails for some reason the report that failed to upload is copied to this directory for later pickup by the task 'resendFailedUploads'. If you have a distributed build that directory should ideally point to a shared network storage drive. | System specific in user home directory |
| branch | No | If reports are uploaded to the Sonargraph-Enterprise server (upcoming product, see parameter 'uploadHostUrl') it is useful to associate the report with the version control system branch name to avoid mixing data of different branches. If the branch name is not given we assume 'default'. If you are only uploading data of the same branch you do not need to pass the branch name, otherwise it is highly recommended. | default |
| commitId | No | This parameter is only used in conjunction with 'uploadHostUrl' and should be used if the uploaded report should be associated with a specific version control commit id. | No default |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| version | No | This parameter is only used in conjunction with 'uploadHostUrl' and should be used if the uploaded report should be associated with a specific software version. If you are using git flow, you would want to use this parameter for every commit of the master branch, since each commit is associated with a software release. | No default |
| timestamp | No | This parameter allows to specify the timestamp in ISO-8601 extended offset date-time format, e.g. '2011-12-03T10:15:30+01:00'. | Current timestamp |

**Table 7.1. Configuration for Task/Extension "sonargraphReport"**

## Related topics:

- Section 7.1, “Gradle Tips and Best Practices”
- Section 7.4.1, “Gradle FailSet Configuration”
- Section 7.5, “Example Gradle Build File”

# 7.3. Configuration for Task "sonargraphDynamicReport"

The following table lists all parameters that are available to create a report for a Java project where no Sonargraph system has been defined. A Sonargraph system is created on the fly based on the workspace information contained in the Gradle project setup. The build can be marked as failed based on a failSet. See Section 7.4.1, “Gradle FailSet Configuration”.

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| sonargraphBuildVersion | No | Allows you to use a specific or restricted version of Sonargraph-Build. Can be used in combination with 'autoUpdate'. As an example, if you specify '8.7' the newest available version starting with '8.7' will be used. If you specify '8.7.0.361' you are locked on that specific version of Sonargraph-Build. There are two special values: "same" and "newest". If "same" is defined the version of Sonargraph-Build must be the same as the version of the Maven plugin. If "newest" is defined the plugin will always try to use the newest version of Sonargraph-Build. | same |
| skip | No | Skip Sonargraph-Build. | false |
| autoUpdate | No | If the plugin is configured to download Sonargraph-Build automatically, this parameter decides if it also should be updated automatically if a new version becomes available. | false |
| useHttpProxyHost | No | If true, the proxy configuration of the Gradle settings is used. The plugin will use this proxy for all HTTP communication. Check the *Gradle online documentation* for details. | false |
| repository | No | URL of Json file containing information about available Sonargraph Build versions with their download locations. | |
| installationDirectory | No | Installation directory of Sonargraph-Build.<br>If unspecified the plugin will automatically download Sonargraph-Build. The version to be downloaded can be controlled by the parameter 'sonargraphBuildVersion'. | No default |
| activationCode | No | Sonargraph license activation code. If this parameter is not specified, you must specify a license file parameter (see below). | No default |
| waitForLicense | No | If license is ticket based, this parameter specifies the number of minutes that will be waited for a license to become available if all license tickets are currently in use. Waiting period between tries is 60 seconds. Possible values are: -1 (infinitely), 0 (do not wait), positive number > 0 | -1 |
| licenseServerUrl | No | URL of license server to be used. Must start with 'http:' or 'https:'. | |
| licenseFile | No | Sonargraph license file location. If this parameter is not specified, you must specify the activation code parameter (see above). | No default |
| languages | No | The languages that should be initialized, separated by ",". The fewer languages are specified the faster | Java |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| | | the startup of Sonargraph-Build. Possible values: Java, CSharp, CPlusPlus. | |
| logFile | No | Path of the log file to be used for Sonargraph-Build. | ${project.buildDir}/ sonargraph_build.log |
| logLevel | No | Level of logging detail. One of: off, error, warn, info, debug, trace, all | info |
| progressInfo | No | Level of progress info, either "none", "basic" or "detailed". "detailed" expects that the output console supports backspace characters. | none |
| analyzerExecutionLevel | No | Controls which analyzers will run after the parser has finished. Consider lower levels if your build takes too much time. Allowed values are FULL, ADVANCED, BASIC and MINIMAL. | FULL |
| systemBaseDirectory | No | The directory where the Sonargraph System (${artifactId}.sonargraph) is created. | ${project.buildDir} |
| systemId | No | A system id should stay constant over the lifetime of a software system and should be also unique with respect to other systems. If you anticipate that the group id or artifact id of the root pom might change you should assign a value to this parameter. | ${project.group}_ ${project.name} |
| useGroupIdInModuleName | No | If true the module names will use group id and artifact id as their name, separated by an underscore. By default only the artifact id is used as the module name. | false |
| includeTestCode | No | If true the workspace will also contain the test source and test class file directories. | false |
| includeEmptyModules | No | If true the workspace will also contain empty modules (without any source and class file directories). | false |
| productionSourceSets | No | Comma separated list of source set names that contain production code. This parameter is only needed when you are not using the gradle default "main". | main |
| testSourceSets | No | Comma separated list of source set names that contain test code. This parameter is only needed when you are not using the gradle default "test". | test |
| virtualModel | No | The virtual model to be used when checking for issues. This parameter overrides the default virtual model that is set when the system is opened. The default virtual model is "Modifiable.vm", if virtual models are licensed, "Parser" if not licensed. **Parameter can only be used with Sonargraph-Architect license.** | No default |
| qualityModelFile | No | The path to the quality model file (xyz.sgqm) that should be applied for the report creation. Built-in quality models are the language-independent "Sonargraph:Default.sgqm" and language-specific "Sonargraph:Java.sgqm", "Sonargraph:CSharp.sgqm" and "Sonargraph:CPlusPlus.sgqm". **NOTE: All scripts,** | No default |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| | | **analyzer configurations and architecture files present in the system are ignored!** | |
| snapshotDirectory | No | Target directory for the created snapshot. Only if either this parameter or snapshotFileName is provided, a snapshot will be generated. Parameter can only be used with Sonargraph-Architect license. | ${project.buildDir} |
| snapshotFileName | No | The target file name (without extension). Only if either this parameter or snapshotDirectory is provided, a snapshot will be generated. Parameter can only be used with Sonargraph-Architect license. | <system-name>_<timestamp> |
| reportDirectory | No | Target directory for the created report | ${project.buildDir}/sonargraph |
| reportFileName | No | The target file name (without extension) | <system-name>_<timestamp> |
| reportType | No | "standard" only creates metric information of system and module level. "full" creates metric information of all levels. | standard |
| reportFormat | No | "xml", "html" or "xml, html" | html |
| contextInfo | No | Allows specifying some additional info that helps to identify later the context of the report creation. | Current timestamp |
| splitByModule | No | If set to 'true', individual HTML reports are created per module. | false |
| elementCountToSplit HtmlReport | No | Issue and resolution tables might contain too many items making it impossible to open the HTML report in a browser. This parameter controls the lower limit of items that will cause separate files being generated per issue type. Possible values are: -1 (never split), 0 (use default value), 1 (always split), positive number > 1 (threshold for split) | 1000 |
| maxElementCountFor HtmlDetailsPage | No | If HTML report is split because of too many issues and/or resolutions, detail tables might contain too many items making it impossible to open the page in a browser. This parameter controls the upper limit of elements shown in the table. Possible values are: -1 (no limit), 0 (use default limit), positive number > 1 (maximum number of elements contained in page) | 2000 |
| baselineReportPath | No | Path of the baseline XML report that the current report is compared against. If specified, the system diff report is generated into the reportDirectory and has the filename <reportFileName>_diff. If no reportFileName is specified, the diff report's filename is <system-name>_diff_<timestamp>. | No default |
| prepareForSonarQube | No | Creates an XML report and stores it at ${basedir}/${target}/sonargraph/sonargraph-sonarqube-report.xml, where the SonarQube Sonargraph plugin expects it. | false |
| uploadHostUrl | No | The host and port of the Sonargraph-Enterprise server (upcoming product). If this parameter is defined Sonargraph-Build will upload the report to this server. If the upload fails for some reason the report will be copied to a configurable directory (see | No default |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| | | parameter 'failedUploadDirectory') that collects all failed uploads. This directory is used by another task named 'resendFailedUploads' that should be invoked on a regular base. It is assumed that the server is internal, so as of now proxy settings are ignored. **Must start with "http://".** | |
| createAndUploadSnapshot | No | If the parameter 'uploadHostUrl' is set, Sonargraph will also create a snapshot of your system and upload it to Sonargraph-Enterprise. Set this parameter to 'false' if you don't want to create and upload snapshots. | true |
| clientKey | Only if 'uploadHostUrl' is set | The client key for the Sonargraph-Enterprise server. Uploading reports only works with the right client key, which can be found on the settings page of Sonargaph-Enterprise. The settings page is only visible in administrator mode. | No default |
| failedUploadDirectory | No | If the upload to the server configured in the parameter 'uploadHostUrl' fails for some reason the report that failed to upload is copied to this directory for later pickup by the task 'resendFailedUploads'. If you have a distributed build that directory should ideally point to a shared network storage drive. | System specific in user home directory |
| branch | No | If reports are uploaded to the Sonargraph-Enterprise server (upcoming product, see parameter 'uploadHostUrl') it is useful to associate the report with the version control system branch name to avoid mixing data of different branches. If the branch name is not given we assume 'default'. If you are only uploading data of the same branch you do not need to pass the branch name, otherwise it is highly recommended. | default |
| commitId | No | This parameter is only used in conjunction with 'uploadHostUrl' and should be used if the uploaded report should be associated with a specific version control commit id. | No default |
| version | No | This parameter is only used in conjunction with 'uploadHostUrl' and should be used if the uploaded report should be associated with a specific software version. If you are using git flow, you would want to use this parameter for every commit of the master branch, since each commit is associated with a software release. | No default |
| timestamp | No | This parameter allows to specify the timestamp in ISO-8601 extended offset date-time format, e.g. '2011-12-03T10:15:30+01:00'. | Current timestamp |

**Table 7.2. Configuration for Task/Extension "sonargraphDynamicReport"**

## Related topics:

- Section 7.1, “Gradle Tips and Best Practices”
- Section 7.4.1, “Gradle FailSet Configuration”
- Section 7.5, “Example Gradle Build File”

# 7.4. Specify Conditions for Build Failure

Sonargraph-Build can mark the build as failed based on detected issues.

## 7.4.1. Gradle FailSet Configuration

The following elements allow to mark a build as failed. An example is shown in the next section Section 7.5, “Example Gradle Build File”.

### TIP

Support for quality gates has been introduced with *Sonargraph* version 10.3, making it easier to define conditions for breaking the build: Simply define the quality gates in Sonargraph, activate them and define a failSet for the issue type "QualityGateIssue". For more details on quality gates, check the user manual of *Sonargraph Architect*.

Please note, that a commercial license is required for the quality gate feature.

### TIP

The issue type that must be specified for include/exclude definitions can be determined via the Properties View of *Sonargraph*.

### TIP

If you want the build to fail only for newly introduced issues, apply resolutions like "Ignore" or "Fix" to the already known issues in *Sonargraph* and only filter for resolution value "none".

### TIP

The include/exclude definitions are applied in the following sequence, regardless of their definition order:

1. First all include definitions are matched against the set of existing issues.
2. Then the exclude definitions are applied and the set of previously matched issues is reduced accordingly.

| Element | Parameter | Mandatory | Description | Default |
|---|---|---|---|---|
| failSet | failOnEmptyWorkspace | No | Marks the build as failed if modules and root directories are detected but no components are found. Possible values are "true" or "false". | true |
| failSet | failOnIssues | No | Marks the build as failed if issues exist. Possible values are "true" or "false". | true |
| include/exclude | issueType | Yes | Name of the issue type or "any" for wildcard matching. | No default |
| include/exclude | severity | No | Severity of the issue. Possible values are: error, warning, info, none, any | any |
| include/exclude | resolution | No | The issue's resolution type. Possible values are: task, ignore, any, none | none |

**Table 7.3. Configuration Parameters for Build Failure**

# 7.5. Example Gradle Build File

The following examples shows how to integrate the Sonargraph-Build Gradle plugin into your project. For multi-project builds it is sufficient to only add the plugin to the root project. It runs as an aggregator after all modules have been compiled. The example project in the installation contains a complete build.gradle file. Typically you would run the plugin with a command-line like the following to ensure that everything is compiled from scratch before the report is created:

```
gradlew clean build sonargraphReport
```

## FailSet Configuration

The following shows the relevant section of a build.gradle file that demonstrates the configuration of the failSet functionality. The file is contained as part of the example project in the Sonargraph-Build installation.

In this example the build will fail if the project contains a package cycle or an architecture violation without a resolution. Since the parameter 'installationDirectory' is not defined, the Gradle plugin will automatically download the newest release of *Sonargraph-Build* and also will keep it updated automatically. Of course this requires that the build server has access to the Internet.

```
plugins
{
    id "com.hello2morrow.sonargraph" version "12.0.0"
}

sonargraph
{
    activationCode = "36E2-0F3E-643F-B4F2"
    qualityModelFile = "Sonargraph:Java.sgqm" // quality model used by task 'sonargraphDynamicReport'
    failSet
    {
        failOnEmptyWorkspace = true
        include(issueType: "any", severity: "error", resolution: "none")
        include(issueType: "ArchitectureViolation")
        include(issueType: "any", severity: "warning")
        exclude(issueType: "ThresholdViolation")
    }
}
```

### NOTE

Boolean and numeric parameters must be set without any quotes.

### NOTE

Variable substitution in parameters does not work with single quotes, use double quotes instead.

# 7.6. Configuration for Task "resendFailedUploads"

Here are all the parameters for the "resendFailedUploads" task. This task should be run at least once per day to retry sending failed uploads to the Sonargraph-Enterprise server.

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| sonargraphBuildVersion | No | Allows you to use a specific or restricted version of Sonargraph-Build. Can be used in combination with 'autoUpdate'. As an example, if you specify '8.7' the newest available version starting with '8.7' will be used. If you specify '8.7.0.361' you are locked on that specific version of Sonargraph-Build. There are two special values: "same" and "newest". If "same" is defined the version of Sonargraph-Build must be the same as the version of the Maven plugin. If "newest" is defined the plugin will always try to use the newest version of Sonargraph-Build. | same |
| skip | No | Skip Sonargraph-Build. | false |
| autoUpdate | No | If the plugin is configured to download Sonargraph-Build automatically, this parameter decides if it also should be updated automatically if a new version becomes available. | false |
| useHttpProxyHost | No | If true, the proxy configuration of the Gradle settings is used. The plugin will use this proxy for all HTTP communication. Check the *Gradle online documentation* for details. | false |
| repository | No | URL of Json file containing information about available Sonargraph Build versions with their download locations. | |
| installationDirectory | No | Installation directory of Sonargraph-Build.<br>If unspecified the plugin will automatically download Sonargraph-Build. The version to be downloaded can be controlled by the parameter 'sonargraphBuildVersion'. | No default |
| activationCode | No | Sonargraph license activation code. If this parameter is not specified, you must specify a license file parameter (see below). | No default |
| waitForLicense | No | If license is ticket based, this parameter specifies the number of minutes that will be waited for a license to become available if all license tickets are currently in use. Waiting period between tries is 60 seconds. Possible values are: -1 (infinitely), 0 (do not wait), positive number > 0 | -1 |
| licenseServerUrl | No | URL of license server to be used. Must start with 'http:' or 'https:'. | |
| licenseFile | No | Sonargraph license file location. If this parameter is not specified, you must specify the activation code parameter (see above). | No default |
| languages | No | The languages that should be initialized, separated by ",". The fewer languages are specified the faster the startup of Sonargraph-Build. Possible values: Java, CSharp, CPlusPlus. | Java |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| logFile | No | Path of the log file to be used for Sonargraph-Build. | ${project.buildDir}/ sonargraph_build.log |
| logLevel | No | Level of logging detail. One of: off, error, warn, info, debug, trace, all | info |
| progressInfo | No | Level of progress info, either "none", "basic" or "detailed". "detailed" expects that the output console supports backspace characters. | none |
| uploadHostUrl | Yes | The host and port of the Sonargraph-Enterprise server (upcoming product). If this parameter is defined Sonargraph-Build will upload the report to this server. If the upload fails for some reason the report will be copied to a configurable directory (see parameter 'failedUploadDirectory') that collects all failed uploads. This directory is used by another task named 'resendFailedUploads' that should be invoked on a regular base. It is assumed that the server is internal, so as of now proxy settings are ignored. **Must start with "http://".** | No default |
| clientKey | Yes | The client key for the Sonargraph-Enterprise server. Uploading reports only works with the right client key, which can be found on the settings page of Sonargaph-Enterprise. The settings page is only visible in administrator mode. | No default |
| failedUploadDirectory | No | If the upload to the server configured in the parameter 'uploadHostUrl' fails for some reason the report that failed to upload is copied to this directory for later pickup by the task 'resendFailedUploads'. If you have a distributed build that directory should ideally point to a shared network storage drive. | System specific in user home directory |

**Table 7.4. Configuration for Task/Extension "resendFailedUploads"**

### Related topics:

- Section 7.1, “Gradle Tips and Best Practices”
- Section 7.5, “Example Gradle Build File”

# 7.7. Parameters of Task "sonargraphCreateOrUpdateSystem"

Here are the parameters for the 'sonargraphCreateOrUpdateSystem' task. Please note that this task does not require a license.

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| sonargraphBuildVersion | No | Allows you to use a specific or restricted version of Sonargraph-Build. Can be used in combination with 'autoUpdate'. As an example, if you specify '8.7' the newest available version starting with '8.7' will be used. If you specify '8.7.0.361' you are locked on that specific version of Sonargraph-Build. There are two special values: "same" and "newest". If "same" is defined the version of Sonargraph-Build must be the same as the version of the Maven plugin. If | same |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| | | "newest" is defined the plugin will always try to use the newest version of Sonargraph-Build. | |
| skip | No | Skip Sonargraph-Build. | false |
| autoUpdate | No | If the plugin is configured to download Sonargraph-Build automatically, this parameter decides if it also should be updated automatically if a new version becomes available. | false |
| installationDirectory | No | Installation directory of Sonargraph-Build.<br>If unspecified the plugin will automatically download Sonargraph-Build. The version to be downloaded can be controlled by the parameter 'sonargraphBuildVersion'. | No default |
| logFile | No | Path of the log file to be used for Sonargraph-Build. | ${project.buildDir}/ sonargraph_build.log |
| logLevel | No | Level of logging detail. One of: off, error, warn, info, debug, trace, all | info |
| systemBaseDirectory | No | The directory where the Sonargraph System (${artifactId}.sonargraph) is created. | ${project.dir} |
| systemId | No | A system id should stay constant over the lifetime of a software system and should be also unique with respect to other systems. If you anticipate that the group id or artifact id of the root pom might change you should assign a value to this parameter. | ${project.group}_ ${project.name} |
| systemName | No | The name of the Sonargraph directory to be generated. | ${project.group}_ ${project.name} |
| useGroupIdInModuleName | No | If true the module names will use group id and artifact id as their name, separated by an underscore. By default only the artifact id is used as the module name. | false |
| includeTestCode | No | If true the workspace will also contain the test source and test class file directories. | false |
| includeEmptyModules | No | If true the workspace will also contain empty modules (without any source and class file directories). | false |
| productionSourceSets | No | Comma separated list of source set names that contain production code. This parameter is only needed when you are not using the gradle default "main". | main |
| testSourceSets | No | Comma separated list of source set names that contain test code. This parameter is only needed when you are not using the gradle default "test". | test |
| qualityModelFile | No | The path to the quality model file (xyz.sgqm) that should be applied for the report creation. Built-in quality models are the language-independent "Sonargraph:Default.sgqm" and language-specific "Sonargraph:Java.sgqm", "Sonargraph:CSharp.sgqm" and "Sonargraph:CPlusPlus.sgqm". **NOTE: All scripts,** | No default |

| Attribute | Mandatory | Description | Default |
|---|---|---|---|
| | | **analyzer configurations and architecture files present in the system are ignored!** | |

**Table 7.5. Configuration for Task/Extension "sonargraphCreateOrUpdateSystem"**

# Chapter 8. Reporting Changes

Reports for large systems provide an overwhelming amount of information. Most of the times a report containing the changes compared to a baseline is enough - like a newspaper versus a whole encyclopedia. From *Sonargraph-Build* version 9.13.0 onwards, an additional system diff HTML report is generated if a baseline XML report is specified via the parameter "baselineReportPath". The full and diff reports are inter-linked.

## NOTE

This functionality is only available in the commercial version of Sonargraph.

The resulting diff report contains only the changes. The following screenshot shows the top part of a sample report:

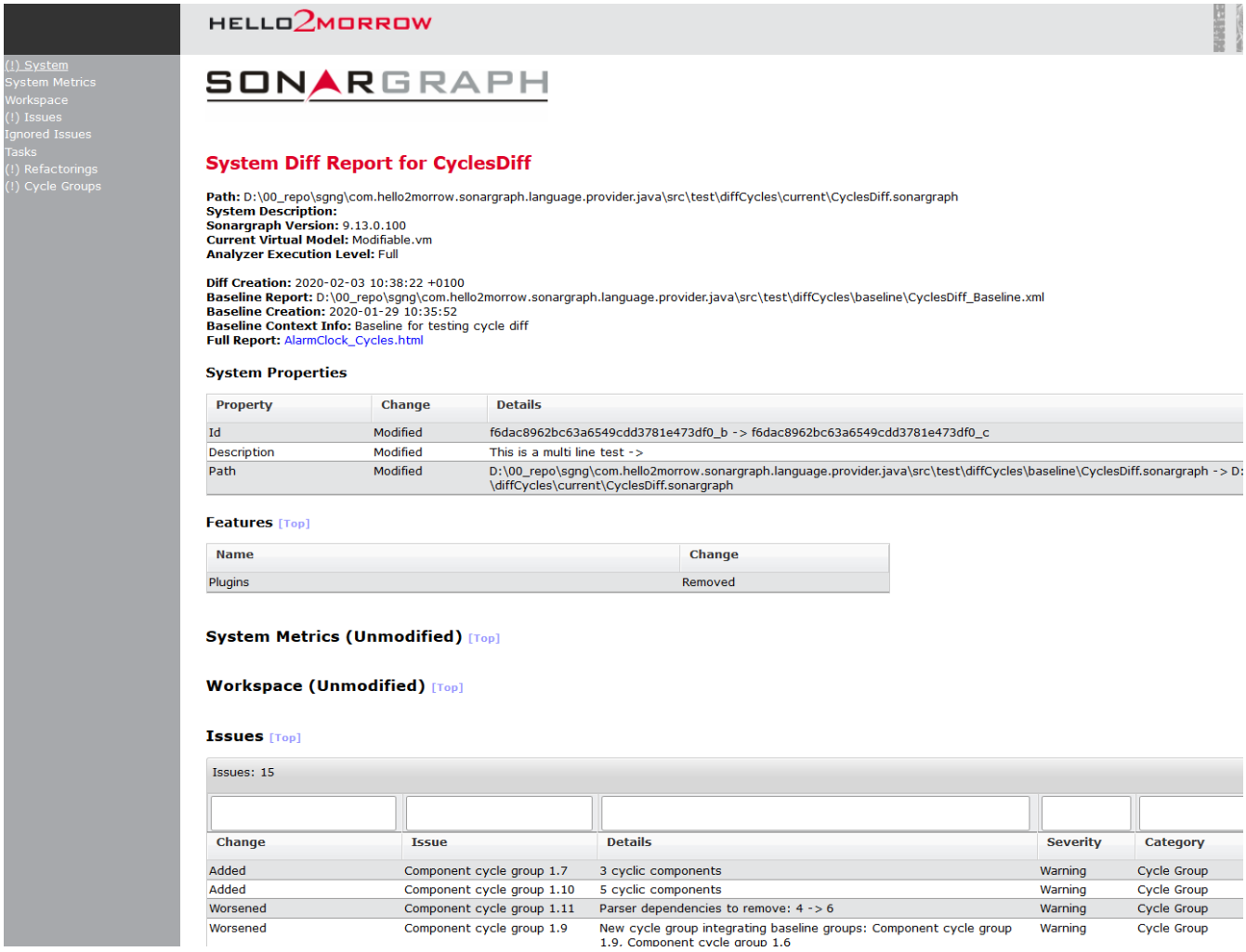



**Figure 8.1. System Diff HTML Report**

The report is divided in sections equal to the tabs of the "System Diff" view in the Sonargraph application. If the sections contain changes, this is indicated by the prefix "(!)" in the top-left navigation section.

This feature has been introduced with the Sonargraph release 9.13 and we will continue improving the precision of the results in upcoming releases. Feedback is always welcome and can be sent to <support@hello2morrow.com>.

## NOTE

As with every modification: Frequent and small changes are easier to review than big-bang refactorings.

# Chapter 9. Integrating with SonarQube

For Java projects the findings of Sonargraph can be stored and visualized in *SonarQube* using the *Sonargraph Integration* plugin.

The plugin is compatible with SonarQube versions 7.9 and higher.

The plugin is available here:

1. The SonarQube Marketplace accessible from within the SonarQube server's web interface.
2. GitHub *https://github.com/sonargraph/sonar-sonargraph-integration/releases.*
3. hello2morrow's web site *https://www.hello2morrow.com/products/downloads.*

# 9.1. Overall Process of Integration

We assume you have already a SonarQube server running and see the project of interest in the server's web interface. To add Sonargraph's analysis results you need to:

1. Install the *Sonargraph Integration* plugin in your SonarQube server.
2. Use the built-in Sonargraph quality profile or add individual *Sonargraph Integration* rules to the profile you want to use. Assign your project to this profile.
3. Define and analyze the project with Sonargraph, either using the Explorer or Architect version. You need the system definition (xyz.sonargraph folder). Alternatively the system definition could be obtained dynamically with our support for dynamic system creation.
4. Create an XML report with Sonargraph Build of that project using either Maven, Gradle, Ant or the Shell support prior to the SonarQube analysis with one of the scanners. Make sure the that the XML report is created in the right spot by setting the parameter 'prepareForSonarQube' to 'true' so the *Sonargraph Integration* plugin can find it.

   **NOTE**

   If the XML report cannot be found by the Sonargraph plugin, specify the location via the commandline:

   sonar:sonar -Dsonar.sonargraph.integration:report.path=D:/temp/report/MyReport.xml

# 9.2. SonarQube Configuration

## Specifying the Sonargraph XML Report

The default location of the xml report file is '${target}/sonargraph/sonargraph-sonarqube-report.xml' relative to the root module.

Sonargraph calculates metrics and provides issues on module and system level. The system level is equivalent to SonarQube's Project in a multi module system. In a single-module system the module/project will contain both classes of information.

**NOTE**

Using Maven or Gradle with the prepareForSonarQube flag, the produced xml report will be automatically copied to the default location.

**NOTE**

As of SonarQube version 7.6 the support for modules is removed from the user interface. Sonargraph issues and metrics created for modules are no longer visible and are no longer processed by the Sonargraph SonarQube plugin from version 4.0 onwards.

## Sonargraph Script Metrics and Issues

Metric definitions created from an automated script need to be known by both the SonarQube server and the SonarQube scanner (running locally during the build). The custom metric definitions are detected during the scan and are stored in a properties file. The properties file is located at '<user-home>/.sonargraphintegration/SonargraphMetrics.properties' and must be copied to the SonarQube server's directory '<user-home>/.sonargraphintegration'.

### NOTE

When introducing script metrics for the first time a warning message is written to the console at the end of a SonarQube analysis about the changed custom metrics properties file. Copy the properties file to the SonarQube server's directory '<user-home>/.sonargraphintegration' and restart the server. The new metrics will be available after the next SonarQube analysis.

### NOTE

Due to the static nature of SonarQube metrics, support for custom Sonargraph metrics in SonarQube requires that the Sonargraph custom metric properties files must be kept in sync on the SonarQube scanner and server sides! If you are working with dynamic build agents, some setup work is needed to copy the properties files to the correct location '<user-home>/.sonargraphintegration' on the build agent.

Similar to metrics, issues created from automated scripts are detected by the SonarQube scanner and the issue types are stored in a properties file. This properties file is located at '<user-home>/.sonargraphintegration/SonargraphRules.properties and must be copied to the SonarQube server's directory '<user-home>/.sonargraphintegration'. After a server restart these rules must be activated in the SonarQube quality profile and then the issues are persisted during the next SonarQube analysis.

### NOTE

Sonargraph issues about workspace setup, architecture consistency, etc. are not present in SonarQube, because there is no matching counterpart that SonarQube issues can be attached to. Those kind of issues are reported as warning messages at the end of the Sonargraph SonarQube analysis.

### NOTE

Custom rules and metrics configuration are stored in two properties files that are used for all Sonargraph systems. Metrics and issue types with the same names are expected to have the same meaning. If you know that you have different metrics / rules for different systems, make sure that you integrate the properties files and not simply overwrite them on the server.

### Related topics:

- See the section about "Workspace Profiles" in the user manual of the standalone application, if the root directories on your build server do not match the workspace definition.
- Chapter 6, *Integrating with Maven*
- Chapter 7, *Integrating with Gradle*
- Chapter 5, *Integrating with Ant*

# 9.3. SonarQube Maven Configuration

If you use the SonarQube Maven plugin, you must set the following parameter in the configuration of the Sonargraph-Build Maven plugin in your project's pom.xml:

```
<configuration>
    <prepareForSonarQube>true</prepareForSonarQube>
    ...
</configuration>
```

The Sonargraph-Build Maven plugin will automatically create an XML report (if not already configured) and will copy the report to ${target}/sonargraph/sonargraph-sonarqube-report.xml for the root project.

The example project contains an example pom.xml and also a batch file that demonstrates how the check can be called from the command-line.

### Related topics:

- Chapter 6, *Integrating with Maven*
- Section 6.4.2, “Example POM”

#### NOTE

An example command-line using a different XML report location (added line-breaks for readability):

```
mvn clean package
   sonargraph:create-report -Dsonargraph.reportFormat=xml
    -Dsonargraph.reportDirectory=D:/temp/report -Dsonargraph.reportFileName=MyReport
   sonar:sonar -Dsonar.sonargraph.integration:report.path=D:/temp/report/MyReport.xml
```

# 9.4. SonarQube Gradle Configuration

If you use the SonarQube Gradle plugin, you must set the following parameter in the configuration of the Sonargraph-Build tasks in your project's build.gradle:

```
sonargraphReport
{
    activationCode = "36E2-0F3E-643F-B4F2"
    prepareForSonarQube = "true"
}
```

The Sonargraph-Build Gradle plugin will automatically create an XML report (if not already configured) and will copy the report to ${target}/sonargraph/sonargraph-sonarqube-report.xml for the root project.

### Related topics:

- Chapter 7, *Integrating with Gradle*
- Section 6.4.2, “Example POM”

# 9.5. SonarQube Scanner / Ant Runner Configuration

If you use the SonarQube Scanner or Ant Runner, the Sonargraph XML report must have been created and this report must be configured for the Sonargraph SonarQube plugin using the following property (example for Ant Runner):

```
<property name="sonar.sonargraph.integration:report.path" value="${path.target.report}" />
```

### Related topics:

- Chapter 5, *Integrating with Ant*
- Chapter 4, *Executing from the Command-line*

# Chapter 10. Integrating with Jenkins

With *Jenkins Sonargraph Integration Plugin* for *Jenkins* jobs the findings of *Sonargraph* can be used to let builds fail, or mark them unstable. Additionally *Sonargraph* metric values are stored for every build and can be visualized as charts.

## 10.1. Global Configuration

The first step is to configure one or more versions of Sonargraph Build in "Manage Jenkins" → "Global Tool Configuration"

### 10.1.1. Tool Installation for Sonargraph Build

#### NOTE

This global configuration is only required when you are going to use the "Generate with Sonargraph Build" option in "Sonargraph Integration Generation & Analysis" post-build action.

To see the global configuration options after installing the plugin, go to "Manage Jenkins" → "Global Tool Configuration" . You will find the "Sonargraph Build" section.

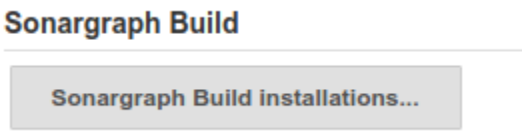



**Figure 10.1. Jenkins - Sonargraph Build Installations**

Press button "Sonargraph Build Installations..." to see the list of already installed Sonargraph Build installations Jenkins knows about, if any. To add a new "Installation" of Sonargraph Build press button "Add Sonargraph Build", give it a descriptive name, use default installer "Install from hello2morrow" for it, and select a Sonargraph Build version from the version drop down box.

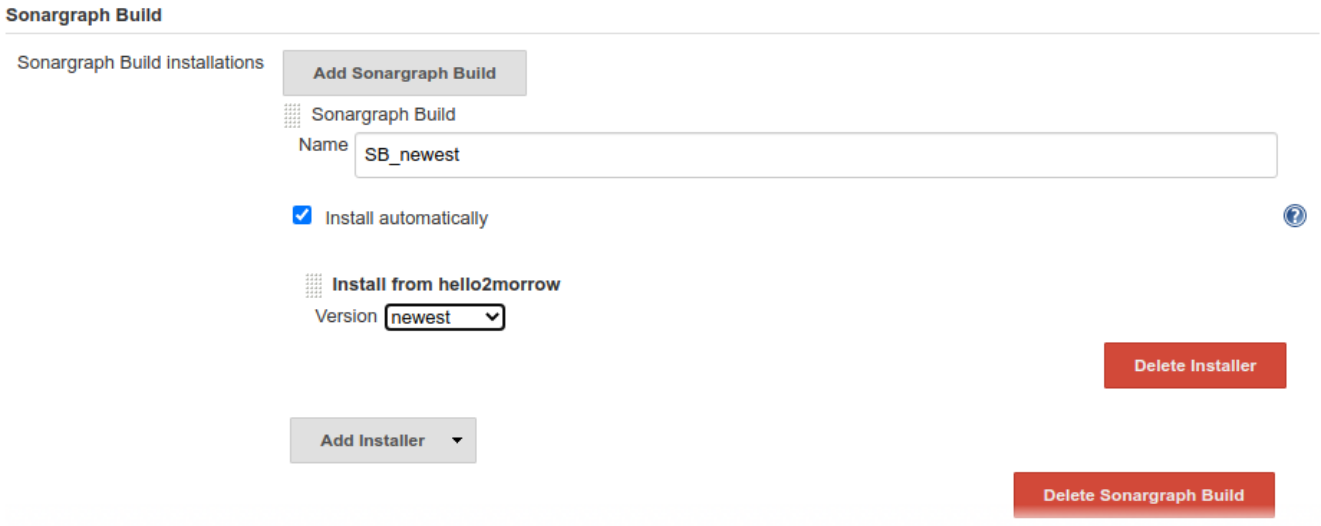



**Figure 10.2. Jenkins - New Sonargraph Build**

#### NOTE

Version "newest" automatically updates your Sonargraph Build installation to the most recent version.

# 10.2. Sonargraph License Server

Sonargraph uses a web-based hello2morrow license server for activation code based licenses by default. If you run your own local Sonargraph license server configure it at "Manage Jenkins" → "Configure System" .




**Figure 10.3. Jenkins - License Server Configuration**

# 10.3. Job Configuration

Use the post-build action "Sonargraph Integration Report Generation & Analysis" to create Sonargraph's XML and HTML reports (or use a pre-generated XML report) and to configure how the Sonargraph analysis should affect the final result of the build. For every Sonargraph metric supported by this plugin, you have the following options:

- **Don't mark:** Will not change the build result in any way.
- **Build unstable:** If the value for this metric is greater than zero, the build result will be set as "unstable".
- **Build failed:** If the value for this metric is greater than zero, the build result will be set as "failure".

Take into account that if you have set to mark the build unstable for one metric, failed for any other and both metric's value are greater than zero, the worst state will prevail, so the build will be marked as failure in this case. Besides controlling the build result, the plugin also generates graphics to monitor the trend of metrics across builds and it will display the full Sonargraph HTML report for each build.

### NOTE

For the free Jenkins / SonarQube license, only the options for "cyclic elements" and "empty workspace" are available.

## 10.3.1. Add post-build action

Add post build action "Sonargraph Integration Report Generation & Analysis" to your job.

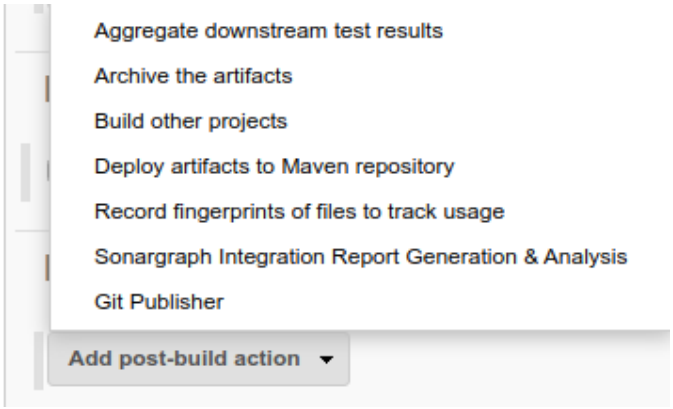



**Figure 10.4. Job - Add Post Build Action**

# 10.4. Use Pre-Generated Report

Use this option to use a pre-generated Sonargraph report. To do so you must use Sonargraph Maven plugin, Sonargraph Gradle plugin, or Sonargraph Ant task in another upstream build step. Enter the path to the Sonargraph XML report file that has been generated via the ANT task of Sonargraph. This path must be relative to the workspace.

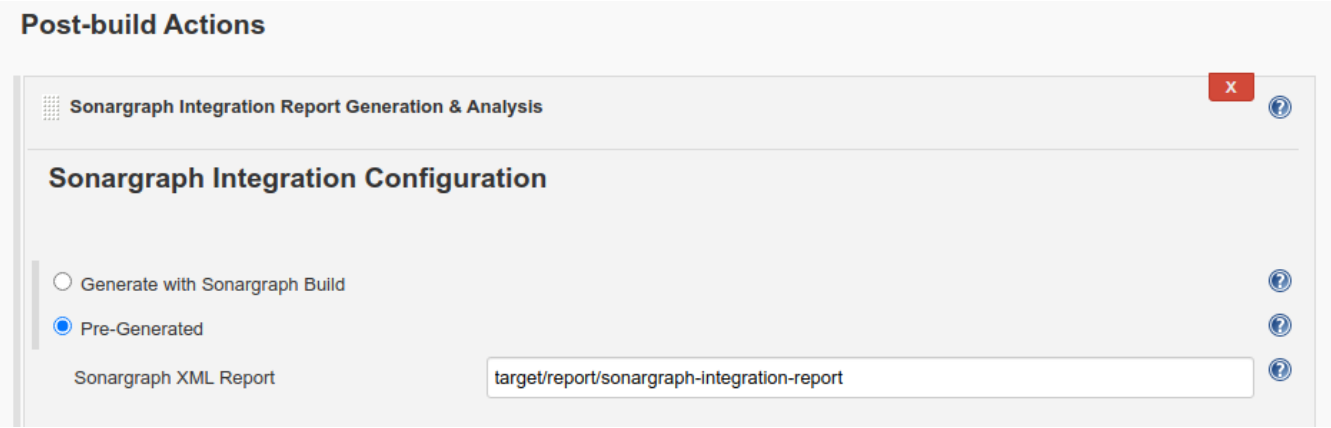



**Figure 10.5. Report - Pre Generated**

- **Sonargraph XML Report** Enter the path to the pre-generated Sonargraph XML report file (without extension ".xml"). This path must be relative to the workspace.

# 10.5. Generate Report with Sonargraph Build

Use this option to let Sonargraph Build create a Sonargraph report.

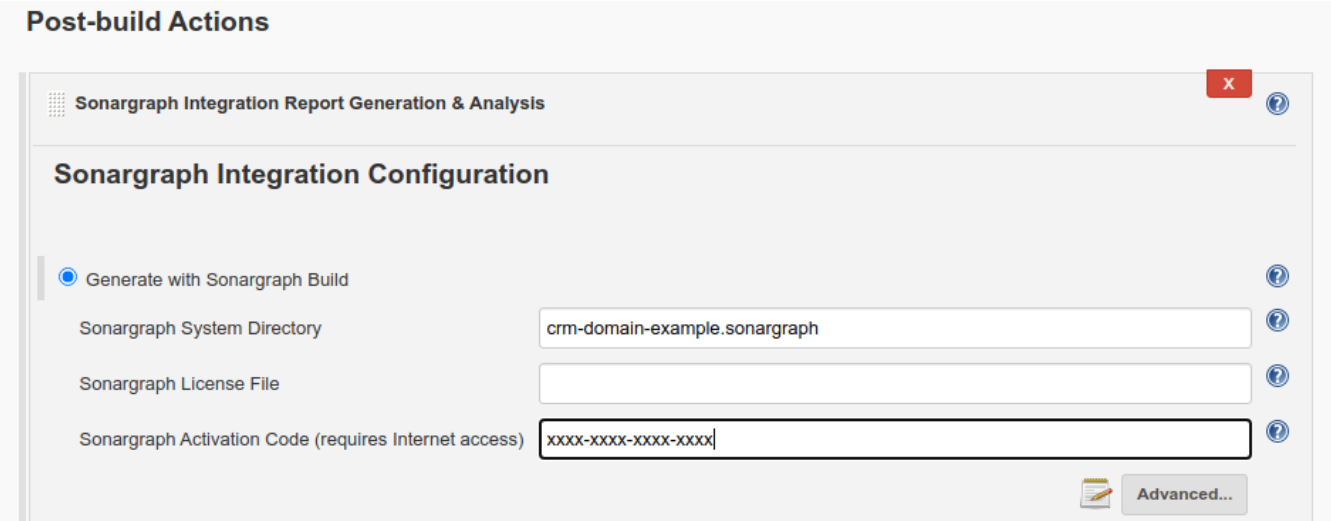



**Figure 10.6. Report - Generate With Sonargraph Build**

- **Sonargraph System Directory** Enter the path to the Sonargraph system (*.sonargraph) directory. This path must be relative to the workspace.
- **Sonargraph License File** Sonargraph license file location. If this parameter is not specified, you must specify the activation code parameter.
- **Sonargraph Activation Code** Sonargraph license activation code. If this parameter is not specified, you must specify a license file parameter.

## 10.5.1. Advanced Options

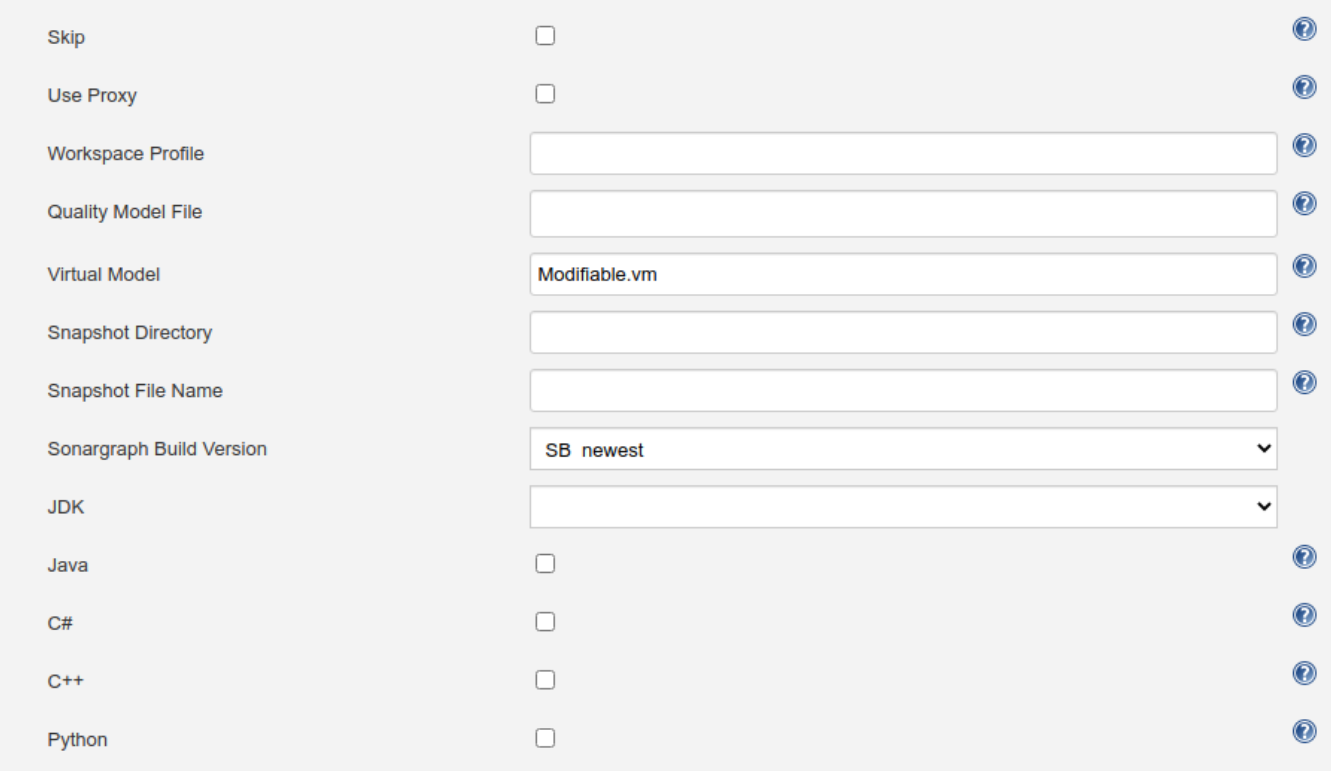



**Figure 10.7. Report - Advanced Options**

- **Skip** Skip Sonargraph Jenkins Plugin.
- **Use Proxy** Use Jenkins proxy configuration when connecting to Sonargraph license server.
- **Workspace Profile** The profile file name (e.g. "BuildProfile.xml") for transforming the workspace paths to match the build environment.
- **Quality Model File** Use a built-in Quality Model, or an external Quality Model instead of the Quality Model included in Sonargraph Software System. Must be either a file within workspace with extension "sgqm", or one of the built-in Quality Models
  - Sonargraph:Default.sgqm (language-independent)
  - Sonargraph:Java.sgqm (language-specific)
  - Sonargraph:CSharp.sgqm (language-specific)
  - Sonargraph:CPlusPlus.sgqm (language-specific)
- **Virtual Model** The virtual model to be used when checking for issues. This parameter overrides the default virtual model that is set when the system is opened.

  Licensing:
  - *Sonargraph Explorer* Changing virtual models is not supported, "Parser" model is taken.
  - *Sonargraph Architect* Changing virtual models is supported, "Modifiable.vm" is taken by default.
- **Snapshot Directory** Target directory for the created snapshot. Only if either this parameter or snapshotFileName is provided, a snapshot will be generated. Parameter can only be used with Sonargraph Architect license.
- **Snapshot File Name** The target file name (without extension). Only if either this parameter or snapshotDirectory is provided, a snapshot will be generated. Parameter can only be used with Sonargraph Architect license.

- **Sonargraph Build Version** Select the Sonargraph Build version.
- **JDK** Select a JDK to be used for Sonargraph Build.
- **Java** Select if your Sonargraph system uses Java.
- **C\#** Select if your Sonargraph system uses C\#.
- **C++** Select if your Sonargraph system uses C+.
- **Python** Select if your Sonargraph system uses Python.

## 10.5.2. Logging

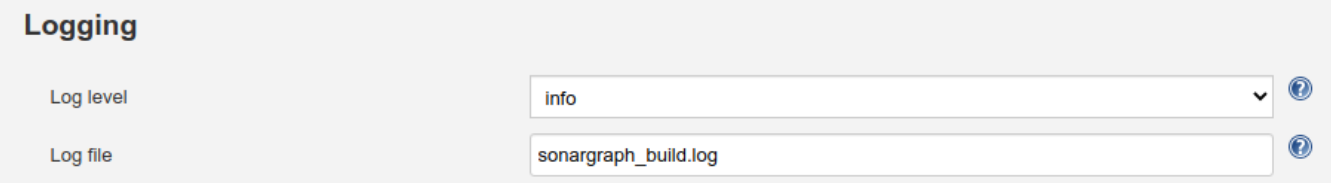



**Figure 10.8. Job - Logging**

- **Log level** Level of logging detail. One of: off, error, warn, info, debug, trace, all. Default: info.
- **Log file** Path of the log file to be used for SonargraphBuild (relative to workspace of Jenkins job). Default: sonargraph_build.log.

## 10.5.3. Baseline

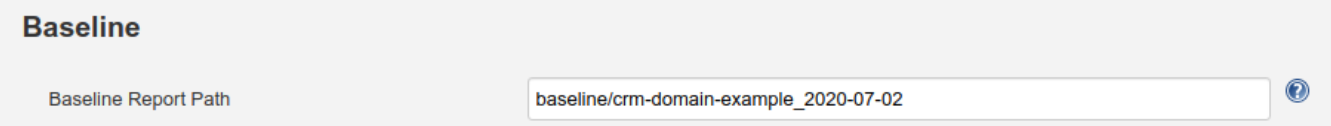



**Figure 10.9. Job - Baseline**

- **Baseline Report Path** Path to the baseline Sonargraph XML report file (without extension ".xml"). This path must be relative to the workspace.

## 10.5.4. Chart Configuration

Besides controlling the build result, the plugin also generates graphics to monitor the trend of metrics across builds and it will display the full Sonargraph HTML report for each build.

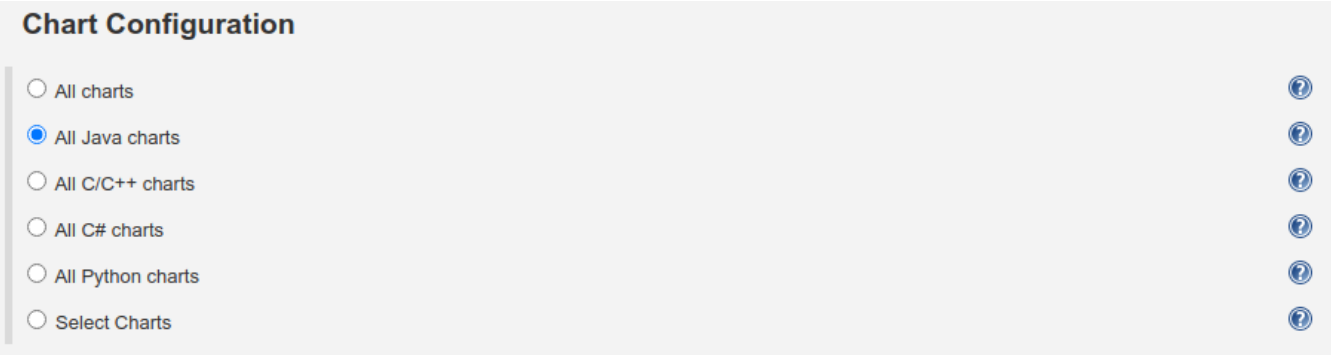



**Figure 10.10. Job - Chart Configuration**

Either select the charts that you want to show by their language, or show all of them by selecting "All charts".

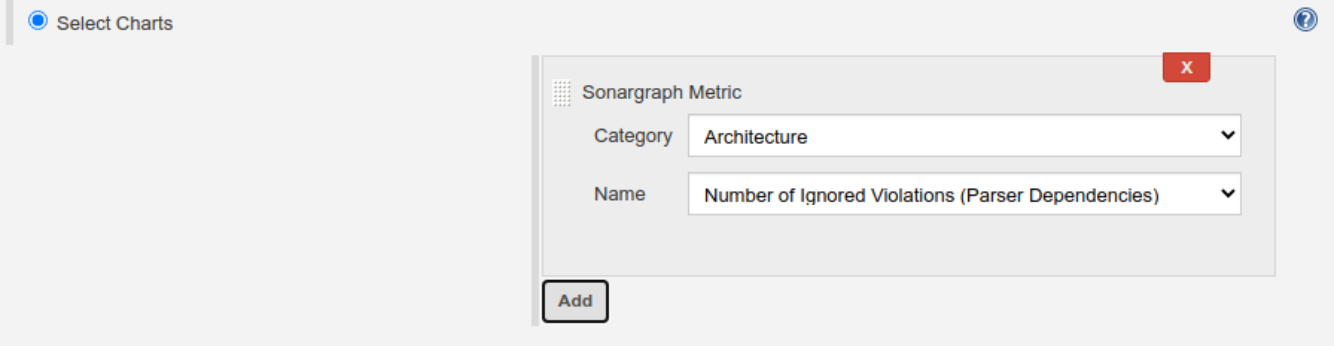



**Figure 10.11. Job - Select Charts**

## 10.5.5. Mark Build

For every Sonargraph metric supported by this plugin, you have the following options:

- **Don't mark:** Will not change the build result in any way.
- **Build unstable:** If the value for this metric is greater than zero, the build result will be set as "unstable".
- **Build failed:** If the value for this metric is greater than zero, the build result will be set as "failure".

Take into account that if you have set to mark the build unstable for one metric, failed for any other and both metric's value are greater than zero, the worst state will prevail, so the build will be marked as failure in this case.

### NOTE

For the free Jenkins / SonarQube license, only the options for "cyclic elements" and "empty workspace" are available.

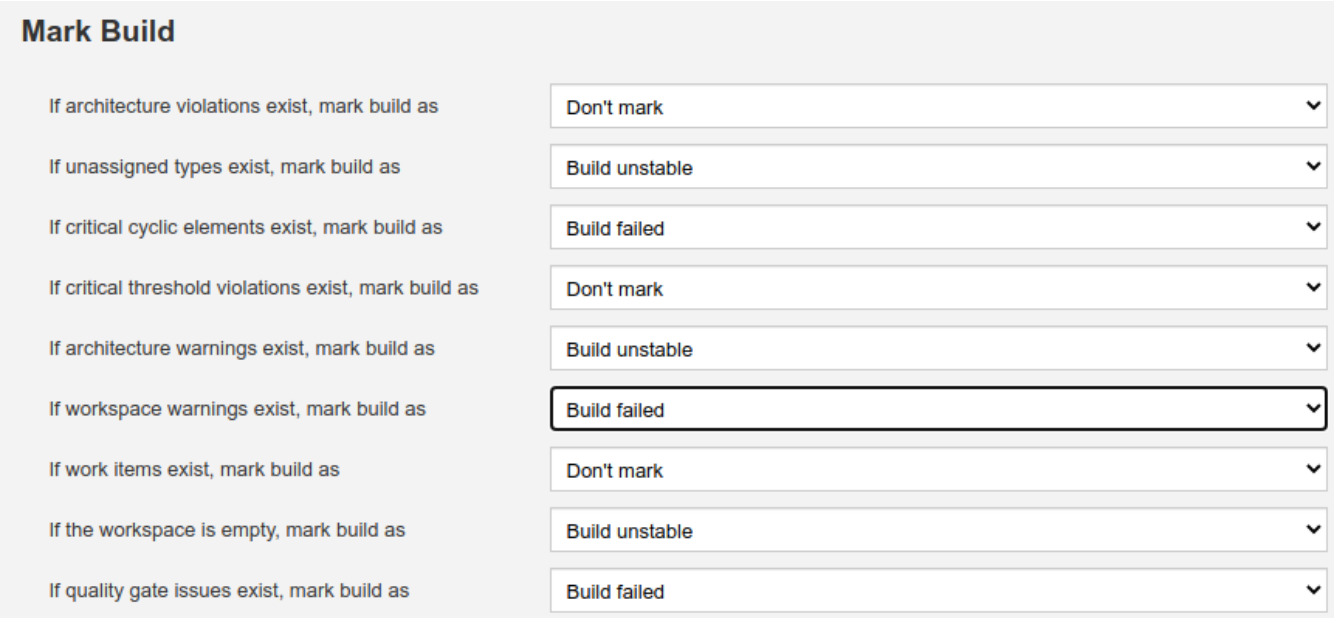



**Figure 10.12. Mark build**

Related topics:

- See the section about "Workspace Profiles" in the user manual of the standalone application, if the root directories on your build server do not match the workspace definition.
- Chapter 6, *Integrating with Maven*

# 10.6. Configure Jenkins Logging

Sonargraph's Jenkins integration uses the standard Jenkins logger mechanism to provide feedback to the user about the events that occur during the execution of the post-build action or the generation of the graphics. To enable this feature follow these steps:

- Go to "Manage Jenkins" -> "System Log".
- Click "Add new log recorder" button.
- Provide the name you wish for this log recorder.
- In the field logger, provide the value with the exact value "com.hello2morrow.sonargraph.integration.jenkins" (Without the quotation marks).
- Select the logging level for this logger.

Now you should have the new log recorder configured like this:

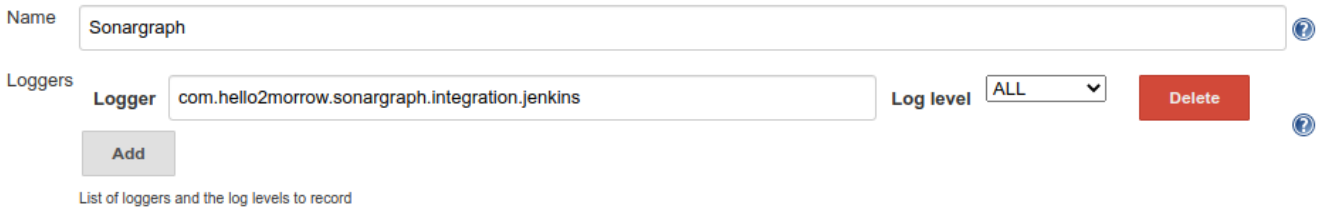



**Figure 10.13. Jenkins - Logging Configuration**

- Click the save button.

When first created this log recorder is going to be empty and you will be able to see messages as the post-build actions are executed and graphics are generated.

# 10.7. Configure Jenkins Pipelines

SonargraphBuild can also be integrated into Jenkins pipelines. See the official web site of the plugin at *https://plugins.jenkins.io/sonargraph-integration/*. Section *https://www.jenkins.io/doc/pipeline/steps/sonargraph-integration/* provides details about the API.

# Chapter 11. FAQ

This section summarizes common problems and their solutions.

## Different Results in Sonargraph and Sonargraph-Build

If you notice differences in the number of issues or metrics reported by Sonargraph-Build, this might be due to the following reasons:

1. The Sonargraph-Build integrations for Maven and Gradle use as default the workspace information about root directories as provided by Maven or Gradle. Thus the number of root directories might be different, if the Sonargraph workspace does not contain all available root directories. If you know that all root directories contained in the Sonargraph workspace are present at build-time, deactivate this dynamic workspace configuration by setting the parameter "overrideSonargraphWorkspace" to "false".

2. Check if test code should be part of the workspace. As default it is excluded in Sonargraph-Build, because the default value of the parameter "includeTestCode" is "false".

3. If the above points did not provide an answer, check chapter Chapter 8, *Reporting Changes* on how to create a detailed report about differences.

# Chapter 12. Trademark Attributions, Library License Texts, and Source Code

Eclipse is a trademark of Eclipse Foundation, Inc.

IntelliJ is a trademark of JetBrains s.r.o.

Java and all Java-based trademarks are trademarks of Oracle Corporation in the United States and other countries.

Linux® is the registered trademark of Linus Torvalds in the U.S. and other countries.

Microsoft, and Windows are trademarks of Microsoft Corporation in the United States and other countries.

Other company, product, and service names may be trademarks or service marks of others.

# Chapter 13. Legal Notice

All rights reserved. Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:

- Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
- Neither the name of hello2morrow GmbH nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO EVENT SHALL THE COPYRIGHT OWNER OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT, INDIRECT, INCIDENTAL, SPECIAL, EXEMPLARY, OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO, PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS; OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THEORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENCE OR OTHERWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF SUCH DAMAGE.

# Appendix A. Sonargraph-Build API Documentation

Sonargraph-Build API is documented via JavaDoc that is available within the installation of the product.

Link to JavaDoc of Sonargraph-Build API.

# Index


## A

Activation Code, 2, 2
Ant Integration
    Create Report, 13

## B

Build Failure
    Gradle, 42
    Maven, 26
    Shell, 10
Build Server Integration
    Jenkins, 52
    SonarQube, 49

## C

Command-line Interface, 5
Configuration
    Report Creation, 6

## F

FAQ, 59

## G

Gradle
    Build Failure, 42
    FailSet Configuration, 42
    resendFailedUploads, 44
    sonargraphDynamicReport, 37
Gradle Configuration
    sonargraphCreateOrUpdateSystem, 45
    sonargraphReport, 32
    Tips, 31
Gradle Integration, 31

## I

Installation Requirements, 4

## J

Jenkins Integration, 52
    Add post-build action, 53
    Advanced Options, 54
    Baseline, 56
    Chart Configuration, 56
    Configure Jenkins Logging, 58
    Generate Report with Sonargraph Build, 54
    Global Configuration, 52
    Job Configuration, 53
    Logging, 56
    Mark Build, 57
    Pipelines, 58
    Sonargraph License Server, 53
    Tool Installation for Sonargraph Build, 52
    Use Pre-Generated Report, 53

## L

License, 2
License Server Settings, 3

## M

Maven
  Build Failure, 26
  dynamic-report, 21
  FailSet Configuration, 26
  resend-failed-uploads, 28
Maven Configuration
  create-or-update-system, 29
  create-report, 16
  Tips, 14
Maven Integration, 14

## P

Prerequisites, 4
Proxy Settings, 3

## R

Reporting Changes, 48

## S

Shell
  Build Failure, 10
  Configuration, 5
  Upload failed Reports, 11
Sonargraph-Build API, 62
SonarQube Integration, 49
  Ant Runner Configuration, 51
  Configuration, 49
  Gradle Configuration, 51
  Maven Configuration, 50
  Overall Process of Integration, 49
  Scanner Configuration, 51